

1 Title: Simulated fishing to untangle catchability and availability in fish abundance monitoring

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5 **ABSTRACT**

6 In fisheries monitoring, catch is assumed to be a product of fishing intensity, catchability, and
7 availability, where availability is defined as the number or biomass of fish present and
8 catchability refers to the relationship between catch rate and the true population. Ecological
9 monitoring programs use catch per unit of effort (CPUE) to standardize catch and monitor
10 changes in fish populations; however, CPUE is proportional to the portion of the population
11 that is vulnerable to the type of gear that is used in sampling, which is not necessarily the entire
12 population. Programs often deal with this problem by assuming that catchability is constant,
13 but if catchability is not constant, it is not possible to separate the effects of catchability and
14 population size using monitoring data alone. This study uses individual-based simulation to
15 separate the effects of changing environmental conditions on catchability and availability in
16 environmental monitoring data. The simulation combines a module for sampling conditions
17 with a module for individual fish behavior to estimate the proportion of available fish that
18 would escape from the sample. The method is applied to the case study of the well-monitored
19 fish species Delta Smelt (*Hypomesus transpacificus*) in the San Francisco Estuary, where it has
20 been hypothesized that changing water clarity may affect catchability for long-term monitoring
21 studies. Results of this study indicate that given constraints on Delta Smelt swimming ability, it

22 is unlikely that the apparent declines in Delta Smelt abundance are due to an effect of changing
23 water clarity on catchability.

24 **KEY WORDS**

25 bias; simulation; behavior-based model; gear avoidance; monitoring; Delta Smelt

26

27 **1. INTRODUCTION**

28 For fisheries stock assessments, catch is assumed to be a product of fishing intensity,
29 catchability, and availability, where availability is defined as the number or biomass of fish
30 present at a site and catchability refers to the relationship between the rate at which fish are
31 caught and the true population size (Ricker 1975). Ecological monitoring programs use catch
32 per unit of effort (CPUE) as a way to monitor changes in fish populations and communities;
33 however, CPUE is proportional to the portion of the population that is vulnerable to the type of
34 gear that is used in sampling, which is not necessarily the entire population (Maunder et al.
35 2006). Many methods have been developed to account for variable catchability, including
36 estimating ratios and developing statistical models where environmental conditions and/or
37 time variables can account for changes in catchability (Maunder & Punt 2004). Ecological
38 monitoring programs typically assume that the relationship between catch and biomass or
39 population size is constant, i.e., that catchability is constant. By making this assumption,
40 monitoring programs can compare abundance of organisms relative to abundance in other
41 locations or points in time without having to estimate the proportion of the population that is

42 vulnerable to sampling gear. Essentially, the goal is to standardize catch so that the non-
43 vulnerable portion of the population cancels out of the equation.

44 Whether it is reasonable to assume that catchability is constant depends on the conditions of
45 the monitoring program. It is reasonable to make this assumption when either (1)
46 environmental factors do not influence catchability or (2) the environmental factors that drive
47 catchability are constant. If environmental factors influence catchability and those factors
48 change, catch will reflect changes in both population size and catchability (i.e., population size
49 and catchability are confounded). If catchability is not constant, it is not possible to separate
50 the effects of catchability and population size using monitoring data alone. For example, given a
51 constant population size, if salinity reduces catchability, catch would decrease as salinity
52 increases. If catchability were inaccurately assumed to be constant, the decrease in catch would
53 be interpreted as a decrease in population size, which would introduce a negative bias to the
54 estimates of population size. Where an environmental factor affects both catchability and
55 availability, additional studies are necessary to separate the two effects on catch. For ecological
56 monitoring programs, where the primary source of abundance information is derived from field
57 data collections, confounding of the effects of availability and catchability can call into question
58 the validity of observed patterns in species of interest.

59 One example of such a monitoring program is the extensive monitoring enterprise that is
60 maintained by the Interagency Ecological Program for the San Francisco Estuary (IEP). The IEP
61 has been monitoring fish and water quality in the estuary for over 50 years. Although the IEP
62 monitors many species, in recent years there has been an increased focus on sampling methods

63 that support the calculation of relative abundance indices for Delta Smelt (*Hypomesus*
64 *transpacificus*). Delta Smelt are of particular interest because of their apparent steep decline in
65 abundance (Figure 1) and because the status and distribution of this endangered species within
66 the estuary can impact water deliveries for water agencies (USFWS 2008). The declining pattern
67 of abundance of Delta Smelt has been questioned because of the inability of monitoring
68 surveys to distinguish between effects of declining abundance and changes in catchability due
69 to changing environmental conditions and/or habitat use (Feyrer et al. 2007, Latour 2016) and
70 an apparent decline in turbidity measured during surveys such as the Fall Midwater Trawl
71 (FMWT).

72 A few studies provide insight into separating catchability from availability for Delta Smelt.
73 Applying zero-inflated negative binomial models to the FWMT to separate true zeros from false
74 zeros, Latour (2016) found that as water clarity increased (larger Secchi depth), catch declined
75 and the probability of false zeros increased. This suggests that decreasing turbidity negatively
76 affects catchability. The mechanism for this change in availability would ostensibly be that Delta
77 Smelt are better able to avoid sampling nets in clearer water. Laboratory experiments also shed
78 some light on the effect of turbidity on availability. For example, experiments with young Delta
79 Smelt indicate that clear water inhibits feeding behaviors (Baskerville-Bridges et al. 2004,
80 Mager et al. 2004). If Delta Smelt prefer turbid waters, turbidity would increase availability. This
81 study takes a different approach to addressing the confounding of catchability and availability.
82 This paper describes an individual-based simulation study that aims to separate the effects of
83 changing environmental conditions on catchability and availability in environmental monitoring

84 data. The simulation combines a module for sampling conditions with a module for individual
85 fish behavior to estimate the proportion of available fish that would escape from the sample.
86 The fish behavior module follows a standard conceptual model of fish behavior in response to a
87 predator or similar threat: when fish are presented with a stimulus, they use environmental
88 cues to determine the type of response and their reaction is governed by several factors that
89 are determined by fish physiology (Domenici et al. 2007, Domenici 2010). As a case study, I use
90 values for swimming speed and escape trajectory from the published literature on fish behavior
91 as well as measurements from the FMWT dataset to simulate sampling in a location with a fixed
92 number of Delta Smelt available to the gear. To my knowledge, there have yet to be published
93 examples of using individual-based simulation model of behavior to inform effort catch
94 standardization efforts. The goals for this simulation are (1) to describe some bounds on the
95 physical ability of Delta Smelt to evade capture in a system where visual cues stimulate
96 avoidance behaviors and (2) to examine the properties that emerge in the sampling process
97 from limitations on individual fish behavior. By holding availability constant for each tow
98 catchability is represented by the proportion of fish caught. This paper demonstrates a
99 modeling approach to evaluating the interaction of environmental factors and fish behavior on
100 monitoring data in a way that is not possible with environmental monitoring data alone.
101 Specifically, this paper evaluates the hypothesis that turbidity affects catchability of Delta
102 Smelt.

103 **2. MATERIALS & METHODS**

104 *2.1 Study System*

105 The SFE is a highly modified estuary, both in terms of land use and hydrology, and several
106 environmental factors have changed over time. One change in water quality in the SFE is
107 turbidity. Although turbidity varies considerably by season and weather, an overall pattern of
108 decreasing turbidity has been observed since the introduction of the Asian overbite clam
109 (*Potamocorbula amurensis*) in 1987 (Kimmerer et al. 1994, Greene et al. 2011). This trend
110 toward decreasing turbidity and decreasing catch of Delta Smelt over time has led some
111 researchers to speculate whether changes in turbidity might be responsible for a change in
112 catchability. In particular, the question is whether Delta Smelt avoid sampling gear more
113 effectively, particularly that of the Fall Midwater Trawl survey, when Secchi depths are high
114 because of an increased field of visibility compared to when water is more turbid (Latour 2016).

115 The Delta Smelt (*Hypomesus transpacificus*) is a small (up to 10 cm standard length),
116 planktivorous fish that is endemic to the San Francisco Estuary (SFE; the San Francisco Bay and
117 Sacramento-San Joaquin Delta). Delta Smelt spawn in fresh water in spring and spend most of
118 their lives in the mixing zone of the estuary before maturing in the fall (Moyle et al. 1992). They
119 are generally found in turbid water (Bennett 2005, Feyrer et al. 2007, Sommer & Mejia 2013,
120 Brown et al. 2014). Delta Smelt were abundant in the SFE at one time, but they became so rare
121 that they have been listed as threatened by the federal Endangered Species Act since 1993 and
122 as endangered by the California Endangered Species Act since 2010. An index of Delta Smelt
123 abundance based on the Fall Midwater Trawl survey (FMWT) shows that abundance declined to
124 the lowest recorded values in 2018. The decline of Delta Smelt is part of a suite of declining
125 pelagic organism populations in the SFE that occurred in the early 2000s (Sommer et al. 2007).
126 As Delta Smelt have become rarer, interest has grown in evaluating the programs such as the

127 FMWT that are used to monitor their abundance as well as the factors that determine their
128 distribution in the SFE.

129 *2.2 Data Simulation*

130 To investigate the effects of environmental conditions and tow characteristics on the number of
131 fish caught, I first simulated data using a combination of published values and geometric
132 relationships, then I fit a model to the simulated data. I simulated 1000 tows through a
133 horizontal three-dimensional space which had the width and height matching the dimensions of
134 the midwater trawl net used for the FMWT study (365.8 cm). For each tow, I simulated
135 constant availability of fish by simulating 1000 fish in the path of the net. Each fish (f) was
136 assigned a location as the distance from the edge of the path of the net (d_f), a turning angle at
137 which to swim (a_f), a vertical (pitch) angle at which to swim (b_f), a height from the bottom of
138 the net path (h_f) and a swimming velocity (v_f ; Figure 2).

$$139 \quad d_f \sim \text{uniform}(0, 365.8) \text{ (cm)}$$

$$140 \quad a_f \sim \text{wrapped normal}(165.8, 3.7) \text{ (degrees)}$$

$$141 \quad b_f \sim \text{uniform}(0, 180) \text{ (degrees)}$$

$$142 \quad h_f \sim \text{uniform}(0, 365.8) \text{ (cm)}$$

143

144 Swimming velocity (v_f) was based on measurements of critical swimming velocity for Delta
145 Smelt (Swanson et al. 1998).

146
$$v_f \sim normal(27.6, 5.1) (cm/s)$$

147 The critical swimming velocity was defined as the maximum swimming velocity that a fish can
148 maintain for a specific duration (Swanson et al. 1998). Using the critical swimming velocity in
149 this simulation gives the fish the best chance to escape the net that is biologically feasible. In
150 the same Delta Smelt swimming study, approximately 40% of fish experienced some swimming
151 failure that was unrelated to fatigue. This was captured in our simulation by a binomial
152 distribution where fish had a 0.4 probability of experiencing a swimming failure (w_f), resulting in
153 capture.

154
$$w_f \sim binomial(0.4, 1)$$

155 Escape angle was based on a study of predator avoidance behavior in juvenile Atlantic Cod
156 where the angle at which the fish swam was calculated based on the angle created by the
157 escape trajectory and the initial position of the fish relative to the predator (*Gadus mohua*;
158 Meager et al. 2006). Here, as in Meager et al. (2006), a 0° angle represents swimming towards
159 the stimulus. These values are also consistent with escape angles for herring (*Clupea harengus*;
160 Domenici & Batty 1994, 1997). Here, the fish were assumed that the net approached every fish
161 from behind so that the escape angle calculation would be consistent.

162 For each tow, Secchi depths were selected from a uniform distribution of the full range of
163 Secchi depths recorded in the FMWT in 1 cm increments (1-450 cm).

164
$$s_t = uniform(1, 450) (cm)$$

165
$$v_t = normal(72.8, 19.6) (cm/s)$$

166 These values were used to calculate whether each fish in the population would move out of the
 167 path of the net before the net reached the fish. The simulation assumed that Secchi depth was
 168 equivalent to the distance at which a fish would make visual contact with the net (i.e. that the
 169 distance at which a fish could see the net was the same as the measured Secchi depth). It was
 170 also assumed that at the instant a fish made visual contact with the net, it would swim straight
 171 toward the edge of the path of the net at the assigned values for turning and pitch angles
 172 (Figure 2). This allowed me to calculate the amount of time it would take a fish to escape the
 173 path of the net (escape time), the distance the fish would travel away from the net (escape
 174 distance), and the amount of time it would take the net to reach the location where the fish
 175 would escape the path of the net (net time). The calculations for the escape distance vary
 176 depending on whether the fish escapes to the vertical sides (left or right) or the horizontal sides
 177 (top or bottom) of the net path (Figure 2; full calculations available at
 178 <https://github.com/USFWS/Gear-Avoidance-Behavior-Simulation>).

$$179 \quad \text{escape time}_f = \frac{d_f}{\cos(a_f)} \times 1/v_f$$

$$180 \quad \text{fish position}_f = s_t + \text{escape distance}_f$$

$$181 \quad \text{net time}_f = \frac{s_t + \text{escape distance}_f}{v_t}$$

182 If the fish takes less time to escape the path of the net than it takes the net to reach the final
 183 position of the fish (i.e., if the net moves past the fish during the time it takes to escape), the
 184 fish is recorded as caught. This is conceptually equivalent to the fish moving too slowly to move

185 out of the path of the net. The number of fish that were caught was summed for each tow and
 186 recorded as a proportion:

$$187 \quad caught_f = \begin{cases} 1 & \text{if } net\ time_f - escape\ time_f < 0 \\ 0 & \text{if } net\ time_f - escape\ time_f > 0 \end{cases}$$

188 Observation stochasticity was introduced to the data by modeling total catch as a Poisson
 189 random variable with the expected value equal to the sum of catch.

$$190 \quad catch_t = Poisson\left(\lambda = \sum_{f=1}^{1000} caught_f\right)$$

191 Catch proportion was calculated as the simulated catch divided by the number of fish available
 192 to the net (in this case, 1000 fish). Catch proportion is the response variable used in the model
 193 below.

$$194 \quad p_t = \frac{catch_t}{1000}$$

195 *2.3 Inference*

196 Using the simulated data I fit a regression model using a hierarchical model using Markov chain
 197 Monte Carlo (MCMC) simulation in OpenBUGS (Thomas et al. 2006), through R (R Core Team
 198 2014; package R2OpenBUGS, Sturtz 2005) to examine the effect of Secchi depth on catch
 199 proportion,. The structure of the model was similar to a generalized linear model in a
 200 traditional statistical framework, where the proportion of fish caught depends on the main
 201 effects, Secchi depth and net velocity, and the interaction. An advantage of the Bayesian
 202 approach is that it can include all uncertainty in the posterior distributions, allowing more

203 realistic estimates of model parameters. A normal distribution and identity link were used to
 204 model the relationship because visual inspection of binomial models showed an obvious lack of
 205 fit.

$$206 \quad \text{catch proportion}_t \sim \text{normal}(\mu_t, \tau)$$

$$207 \quad \mu_t = \alpha + \beta_1 \times \text{secchi}_t + \beta_2 \times \text{net velocity}_t + \beta_3 \times \text{secchi}_t \times \text{net velocity}_t$$

$$208 \quad \tau = \frac{1}{\sigma^2}$$

209 Priors were chosen to be uninformative:

$$210 \quad \alpha, \beta_i \sim \text{normal}(0.0, 0.01)$$

$$211 \quad \sigma \sim \text{uniform}(0, 100)$$

212 I centered and standardized the net velocity (on the mean and standard deviation, respectively)
 213 to improve estimates and convergence of the model in OpenBUGS.

214 3. RESULTS

215 The maximum Secchi depths recorded by the FMWT survey during a year increased over the
 216 time series (i.e., the clearest waters became clearer, Figure 3). Mann-Kendall tests for trends
 217 indicated that the central tendency of Secchi depth measurements has increased slightly over
 218 the years in the complete time series for each month (Kendall's tau: Sept. 0.39, Oct. 0.35, Nov.
 219 0.52, Dec. 0.42; $p < 0.001$). Since the invasion of the overbite clam in 1986, the slopes were
 220 steeper than slopes for the whole time series, except for December (Kendall's tau: Sept. 0.59,
 221 Oct. 0.54, Nov. 0.64, Dec. 0.39; $p < 0.001$).

222 In the simulated Delta Smelt capture data, there was a negative relationship between Secchi
223 depth and proportion of fish caught, with no obvious curvature (Figure 4). Model diagnostic
224 plots indicated that the model converged (Gelman plots showed that shrink factors approached
225 1 for all model parameters) and the Bayesian p-value indicated significant effects in the model
226 ($p = 0.502$; values near 0.5 indicate significance for Bayesian p-values). The slope parameter for
227 Secchi depth was small, but negative (Table 1), which indicates that catch proportion declines
228 as Secchi depth increases. The credible interval for the intercept included 1, which indicates
229 that when Secchi depth (and hence reaction time in this model) is zero, it would be expected
230 that all of the fish in the path of the net are captured. Increasing water clarity was also
231 associated with an increase in variability in the proportion of fish caught (Figure 4). This
232 increase in variability was explained by a positive interaction effect of Secchi depth and tow
233 velocity (Table 1). As tow velocity increases, the Secchi slope becomes shallower. In other
234 words, as the net is towed faster, an increase in Secchi depth has less of an effect on reducing
235 catch proportion than at lower net velocities. Parameter estimates were similar to those
236 obtained from an ordinary least squares linear regression (see Appendix C).

237 Over the entire range of Secchi depths ever recorded in the FMWT (0, 450), the estimated catch
238 proportion for average towing speed ranges from 100 ± 0 to $83\% \pm 0.1\%$ (Table 2). For the
239 middle 50% (interquartile range) of Secchi depths measured by the FMWT, catch proportion
240 was between 97 and 99% (Table 2).

241 4. DISCUSSION

242 This simulation demonstrates how information about fish behavior can be combined with
243 information about monitoring protocols to investigate potential sources of bias in monitoring
244 data. The basic framework can be adapted to other species and other sampling gears by
245 substituting other values into the calculations. This can be useful for resource managers who
246 need to interpret abundance indices for decision-making purposes. For monitoring in the SFE,
247 this simulation demonstrates that although the water of the SFE has become clearer in recent
248 years, that change in water clarity does not appear to affect the catchability of Delta Smelt. This
249 means that the decline in relative abundance of Delta Smelt can be interpreted as a decline in
250 availability as a result of changing habitat or a decline in population size.

251 If water clarity influences both availability and catchability of Delta Smelt, using data from field
252 surveys to estimate the effect of water clarity on Delta Smelt catchability is problematic
253 because there appears to be a trend toward clearer water in the SFE. The simulated data in this
254 study separate the effects of catchability from availability by holding availability constant, while
255 allowing catchability to vary with water clarity in specific ways. This simulation provides insight
256 into the proportion of fish caught, given that fish are present. When Delta Smelt availability is
257 held constant, the proportion of Delta Smelt that are caught decreases with increasing Secchi
258 depth (i.e. decreased turbidity or increased water clarity); however within the typical range of
259 Secchi depth values observed in the FMWT, catch proportion is close to 100%.

260 In this simulation, the ability of Delta Smelt to escape the net is determined by the amount of
261 time a fish takes to escape relative to the amount of time it has to react to the visual stimulus
262 of the net. A result of this relationship is that the velocity of the net relative to the water

263 adjusts the effect of Secchi depth (i.e. reaction distance) on the reaction time. At small Secchi
264 depths (turbid water), there is no difference in catch proportion for different towing speeds. As
265 water becomes more clear (i.e., as Secchi depth increases), the lines for different tow speeds
266 diverge. From a practical standpoint, this means that given the assumptions of this simulation,
267 the effects of clearer water can be dampened by increasing the speed at which the net is
268 towed. Increasing the tow velocity might not increase catch proportion in the field, however,
269 because increased speed can make the nets less efficient at capturing fish that encounter the
270 net. This is because towing faster could build up negative pressure inside of the net, making it
271 more difficult for the net to filter the water and for fish to be retained by the net. If the net is
272 pulled too quickly, fish may not be able to enter the net at all and may be alerted to the
273 presence of the net by detection of an acceleration front before visual contact (Clutter &
274 Anraku 1968).

275 Because the simulation includes a fixed number of fish to potentially be caught, it applies
276 directly only to places where Delta Smelt are present. This means that the results of this
277 simulation can inform the potential for false zeros in a field dataset. Even at the lowest turbidity
278 values recorded in the FMWT, which were rare, the rate of false zeros was 1-2%, which was a
279 substantially lower rate than a previous estimate (Latour 2016). The reason for the difference
280 could be related to the differing timescale used in these studies; if the probability of presence is
281 more dynamic than is accounted for at the time scales used to summarize the environmental
282 covariates the probability of a false zero could be inflated. This study also only accounts for two
283 factors that affect the rate of false zeros. The results of the present study do not generally apply
284 to adjusting catch where presence is uncertain (e.g., when zero fish are caught, but

285 environmental conditions are favorable); however, the simulation predicts that at very low
286 values of Secchi depth, nearly 100% of fish that are in the path of the net will be caught. This
287 suggests that if zero fish are caught in very turbid waters, the uncertainty associated with that
288 zero catch should be smaller than previously estimated (e.g., Latour 2016). Gartz et al. (1999)
289 found no evidence that fish were more able to avoid nets when water was clearer than when
290 water was more turbid; further, they concluded that visual cues were not an important stimulus
291 for evasion behaviors in larval striped bass because there was no difference between catches in
292 night- and day-time sampling.

293 Decreasing catchability with increasing water clarity is not the sole factor influencing increased
294 catch numbers when Secchi depth is low. Although catchability decreased in low turbidity
295 conditions, Delta Smelt are less likely to be found there. There is evidence that turbidity is
296 associated with higher availability of Delta Smelt because at the water diversion pumps, which
297 represent a passive sampling system, the number of adult Delta Smelt observed is correlated
298 with turbidity (Grimaldo et al. 2009). The biology of Delta Smelt also supports the conclusion
299 that availability increases with decreasing water clarity. A laboratory study of juvenile Delta
300 Smelt (Hasenbein et al. 2013) found optimal feeding conditions and biological markers of stress
301 were consistent with field surveys showing that Delta Smelt prefer somewhat turbid water
302 (NTU 10-50; Feyrer et al. 2007). Another laboratory study showed that Smelt foraging ability
303 peaks at mid-levels of turbidity (~30NTU; Horppila et al. 2004).

304 Low catch at low turbidity is probably a result of behavioral phenomena that reduce availability
305 to the gear, rather than catchability. In low turbidity conditions, Delta Smelt may not be

306 available to the midwater trawl nets because they are lower in the water column, below the
307 reach of the net. Pelagic estuarine fishes have been known to migrate vertically in the water
308 column in response to light conditions (Bennett et al. 2002). When turbidity is high, they may
309 be near the top of the water column because the turbidity provides both shelter from visual
310 predators and provides good contrast for hunting plankton. Planktivorous fish also tend to use
311 more structured habitats to hide from predators in clear water than in turbid water; prey fish
312 tend to remain in dangerous, open water habitats when turbidity is high (Abrahams and
313 Kattenfeld 1997; Turner & Mittelbach 1990). Turbidity can function as a refuge from predators,
314 expanding the area available for foraging, which can be critical for fish that need to feed
315 continuously (Lehtiniemi et al. 2005). For Delta Smelt in the SFE, this could mean that when
316 turbidity is low fish stay in the shallower margins of the bay, rather than the deep water areas
317 where midwater trawl nets are used.

318 *4.1 Evaluation of assumptions*

319 The use of Secchi depth as a proxy for the distance at which Delta Smelt visually detect the net
320 likely overestimates the visual range of small fish. Planktivorous fish of a similar size to Delta
321 Smelt (Two-spotted Goby, *Gobiusculus flavescens*) exhibited a visual range of approximately 5
322 cm in low light intensity to 30 cm in high light intensity (Aksnes & Utne 1997). Visual net
323 detection range for larval striped bass has been estimated at 250-2000mm (Gartz et al. 1999). If
324 escape behavior is initiated when the net comes within this distance range, the proportion of
325 fish that are expected to be captured would be high and nearly constant and more importantly
326 in the context of this paper, it would not vary with Secchi depth. The assumption that detection

327 range is proportional to Secchi depth is probably more reasonable for larger predatory fish. For
328 example, Cod (*Gadus morhua*; 30-56 cm length) have a larger visual field, up to about 20 m for
329 high contrast objects in clear water but decreasing as waters become less transparent (Anthony
330 1981). These studies and others (e.g., Hester 1968) have shown that visual contrast, light
331 intensity, and water clarity all play a role in the visual range of fish. If the range of visibility is
332 more like that of Cod, Secchi depth may be an acceptable indicator of relative differences in
333 visibility because it depends on light intensity as well as scattering and absorption that result
334 from suspended solids and dissolved organic matter (Priesendorfer 1986). If the visual range is
335 limited, as it is for Goby, then this study underestimates the catch proportion for clearer
336 waters, but one could replace the underestimated portions of Figure 4 with a horizontal line
337 that approximates the predicted catch proportion for a Secchi depth equal to the expected
338 visual range. In turbid waters, fish can use non-visual sensory organs for detecting the
339 oncoming net, such as lateral lines and otoliths. This could dampen any effects of Secchi depth
340 on escape proportion found here.

341 The data simulated here use a simplified geometry, placing fish in a three-dimensional space to
342 represent the path of a net through the water. The FMWT is an oblique tow, meaning that the
343 net is towed at an upward angle, from near the bottom of the bay towards the surface of the
344 water. This simulation ignores depth effects, which affects the assumption that the visual
345 contact distance for the net is equivalent to Secchi depth. While this assumption is more easily
346 true at or near the surface, reduced light availability at depth would effectively reduce the
347 visual contact distance to less than Secchi depth (i.e. fish would see the net later, or when it is
348 closer to them than I assume in the simulation). This makes estimates of encounter time an

349 over-estimate for fish below the surface, which means that the catch proportion is a lower-
350 bound on the actual catch proportion.

351 The uniform distribution of fish was chosen to simulate fish distribution at a fine scale.

352 Although at a bay-wide scale, small pelagic fish would presumably be clustered into schools,
353 rules that govern this simulation assume that if fish are present, the net passes through a
354 school and that the school is larger than the path of the net. This simulation also includes
355 simplified fish behavior, where fish would swim straight in response to a stimulus and that
356 swimming speed would be constant over the escape path. These assumptions might not be
357 realistic over longer escape paths. If fish swim take a circuitous route to escape the net, the
358 escape time calculated here would be an under-estimate of actual escape times. This would
359 result in a higher catch proportion than was calculated. In this simulation, the only cue that
360 stimulates a fish to move out of the path of the net is a visual response to the net. It does not
361 allow for interactions among fish. In reality, fish that are closer to the net probably induce some
362 degree of startle response from fish farther from the net. In terms of this simulation, the
363 encounter time would be longer than calculated here based on net velocity and Secchi depth.
364 This would reduce the proportion of fish caught relative to our calculations because fish would
365 have longer to escape the path of the net than I calculated.

366 *4.2 Conclusion*

367 Although the effect of environmental conditions on availability and catchability of fish is
368 confounded in data from field sampling, this paper demonstrates how these parameters can be
369 decoupled using individual-based behavior simulations. For Delta Smelt, the species simulated

370 here, the simulation shows that the effect of turbidity on catchability is small. When applied to
371 data collected by monitoring surveys, this finding strengthens the ecological interpretation that
372 Delta Smelt catch is higher in turbid waters because Delta Smelt are more likely to be in turbid
373 water than in clear water. Future work will focus on extending this simulation methodology to
374 other species of management concern and other sampling gears.

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473

474

475 **TABLES**

476 Table 1: Parameter estimates with a summaries of spread and posterior distributions.

Parameter	Mean	SD	SE	2.50%	25%	50%	75%	97.50%
alpha	1.00E+00	6.91E-04	8.92E-06	9.99E-01	9.99E-01	1.00E+00	1.00E+00	1.00E+00
beta1	-6.55E-04	2.58E-06	2.58E-06	-6.60E-04	-6.57E-04	-6.56E-04	-6.54E-04	-6.50E-04
beta12	-1.19E-03	6.92E-04	4.90E-05	-2.60E-03	-1.65E-03	-1.18E-03	-7.16E-04	1.23E-04
beta2	6.57E-05	2.63E-06	1.86E-07	6.07E-05	6.39E-05	6.56E-05	6.74E-05	7.11E-05
sigma	1.07E-02	2.38E-04	4.58E-06	1.02E-02	1.05E-02	1.07E-02	1.08E-02	1.12E-02

477

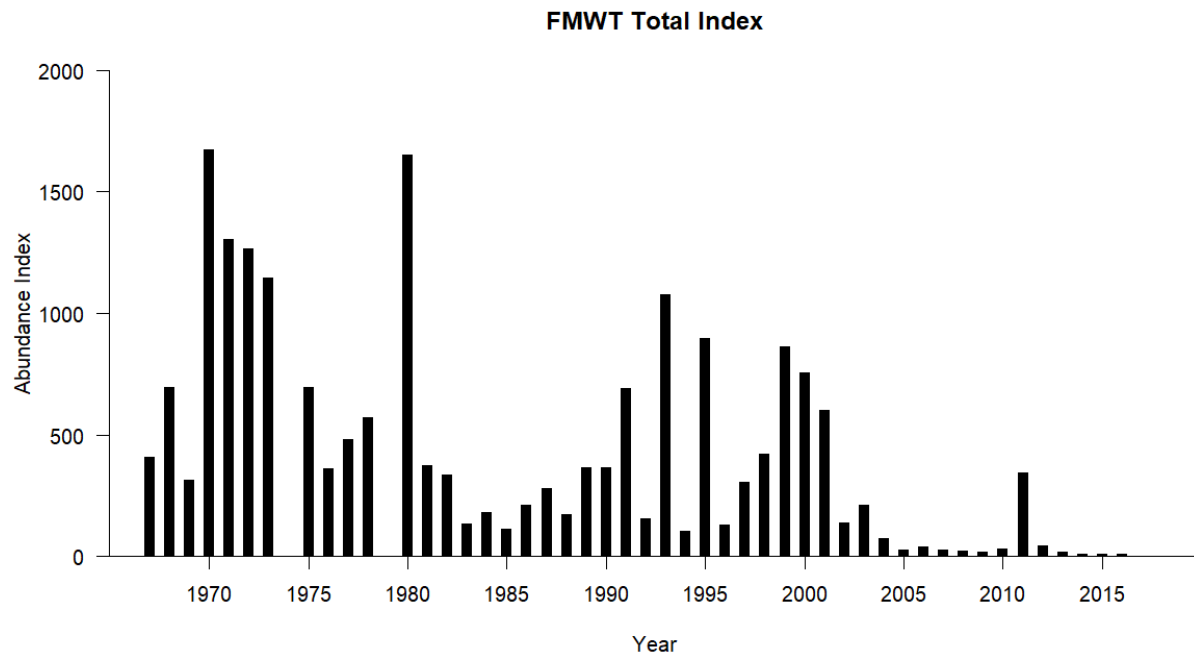
478 Table 2: Predicted (mean) proportion of Delta Smelt caught for summary values of Secchi depth

479 (cm) in the FMWT surveys with 95% credible intervals for average tow velocity.

Secchi Depth (cm)		Predicted Catch Proportion		
		Lower	Mean	Upper
minimum	0	1.00	1.00	1.00
1st quartile	39	0.97	0.97	0.98
median	59	0.96	0.96	0.96
mean	68	0.95	0.96	0.96
3rd quartile	85	0.94	0.94	0.95
maximum	457	0.70	0.70	0.70

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481 FIGURES



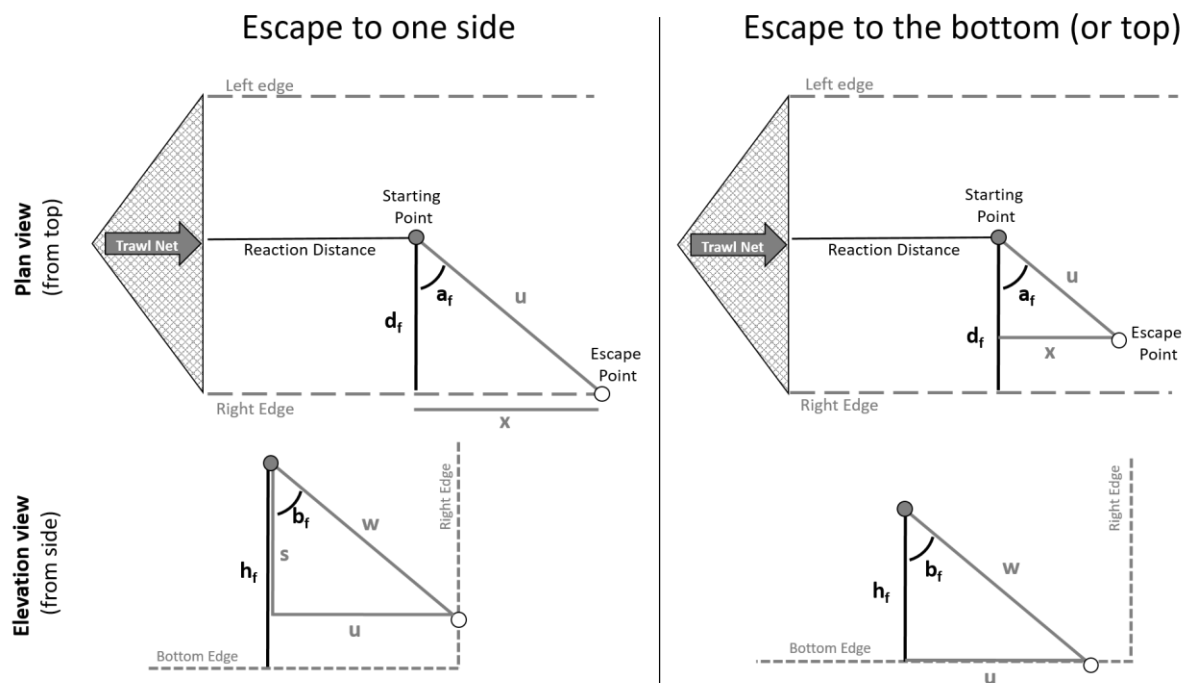
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483 Figure 1: Fall Midwater Trawl abundance index for Delta Smelt. (Data are from

484 <https://www.wildlife.ca.gov/Conservation/Delta/Fall-Midwater-Trawl.>)

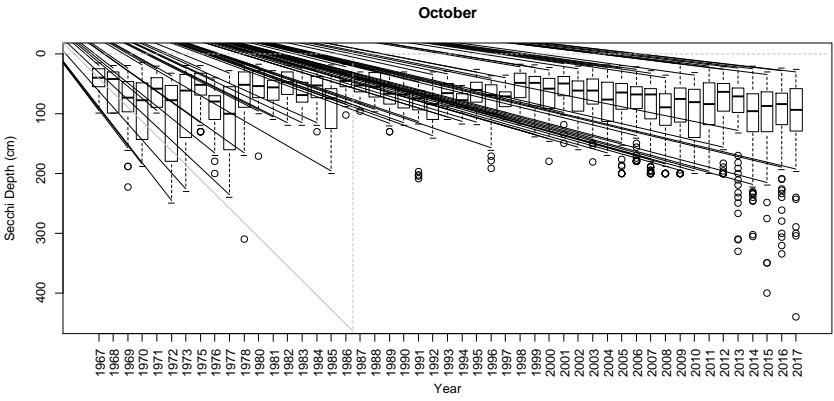
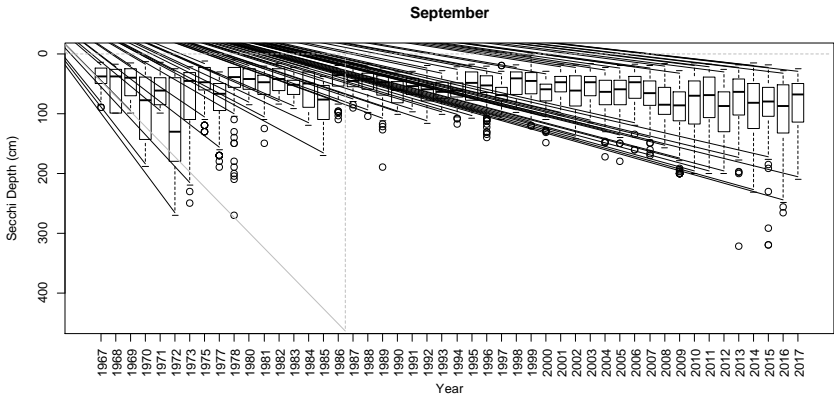
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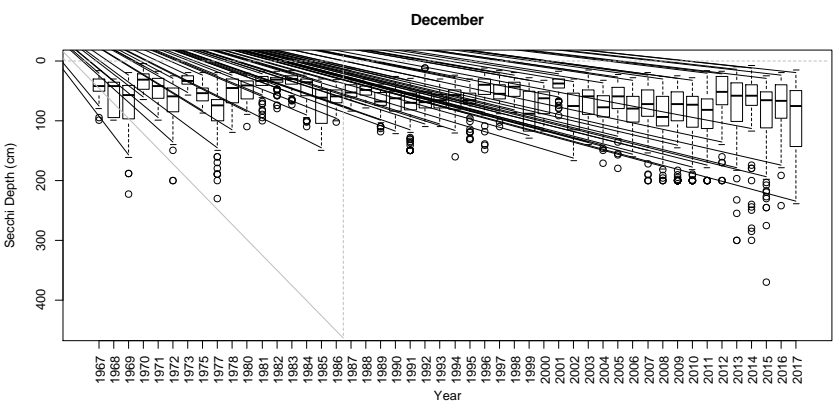
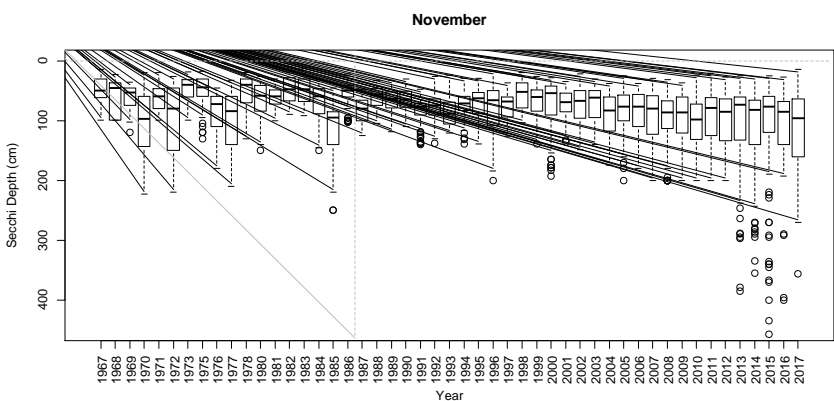


487

488 Figure 2: Conceptual diagram of simulated fish (filled circles) placement within the three-
 489 dimensional path of the net and the geometry of movement to the escape point (open circles)
 490 from an overhead perspective, looking down on the sampling event (top row) and from the side
 491 (bottom row). Labels in black with subscripts correspond to variables described in the text; grey
 492 labels correspond to intermediate values that must be calculated to determine the escape time
 493 and net time.

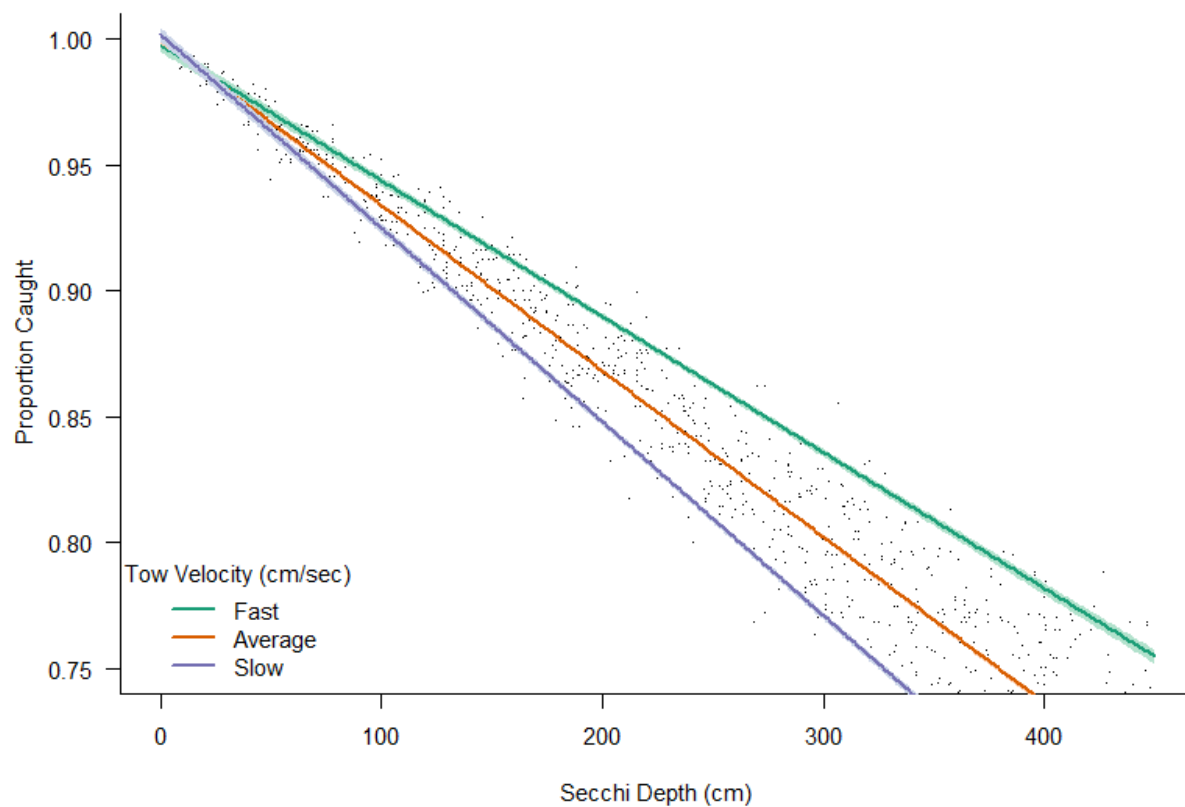


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495

496 Figure 3: Boxplots of Secchi depth by month and year in (a-d) September-December. A vertical dashed line shows the summer of
 497 1987, when clams invaded. The horizontal line at depth = 0 cm represents the surface of the water.



498

499 Figure 4: Predictions and 95% credible intervals of proportion of fish caught by Secchi depth
500 and fast, average, and slow tow velocities (85, 73, and 62 cm/sec, respectively). Black dots are
501 simulated data points.