

Review of Neural networks in the EEG signal recognition

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Abstract

In the last decade, unprecedented progress in the development of neural networks influenced dozens of different industries, among which are signal processing for the electroencephalography process (EEG). Electroencephalography, even though it appeared in the first half of the 20th century, to this day didn't change the physical principles of operation. But the signal processing technique due to the use of neural networks progressed significantly in this area. Evidence for this can serve that for the past 5 years more than 1000 publications on the topic of using machine learning have been published in popular libraries. Many different models of neural networks complicate the process of understanding the real situation in this area. In this manuscript, we provided the most comprehensive overview of research where were used neural networks for EEG signal processing.

Keywords: EEG signal recognition, machine learning in EEG, neural networks in EEG, dry electrode EEG, deep learning EEG

1. Introduction

EEG signals for the diagnosis of diseases in neurological diagnostics read since the first half of the 20th century. Research in this area still not stopped to this day. Now the spectrum of research of EEG signals was expanded significantly. A huge number of patterns between EEG signals and motor activity, mental state, and mental activity were revealed. However, despite significant progress, it remains unknown how much information can be decoded from the EEG. Science in this direction is still in the initial path of its formation. Although the physics process of the appearance of signals in the cerebral cortex is well researched and many researchers as and Neelam [1] described in detail the movement process for neurons. Now known that when neurons are activated, synaptic currents begin to be generated in dendrites, and the current generates a magnetic field above the scalp and creates potential which recorded from the scalp in microvolts (μV). According to the frequency band, these EEG signals are divided into categories. There are 4 frequency bands of human EEG waves (figure 1, a):

- Delta: 3 Hz or lower. Delta waves are the slowest wave and have the largest amplitude. Usually, at the 3rd and 4th stages of sleep and young children of the first year, this signal band is dominant;

- Theta: with a frequency range of 3.5 Hz to 7.5 Hz. This signal is noticeable in children under 13 years of age;
- Alpha: frequency range from 7.5 to 13 Hz. Typically, the posterior regions of the head emit alpha signals. This is the main type of signal in a normal adult in a relaxed state;
- Beta: frequency greater than 14 Hz. It is markedly distinguished in patients who are alert for a long time or worry.

Another important factor in research is the commitment to the international system of electrode placement "10-20", (figure 1, b).

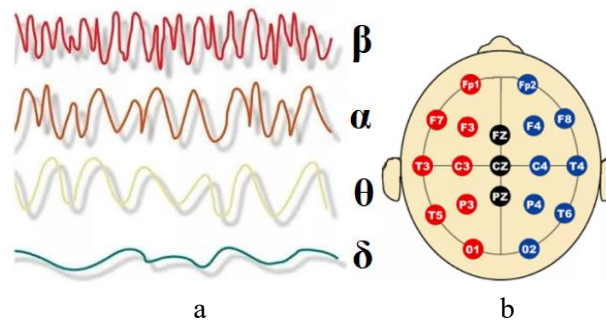


Fig.1. a - brain rhythms (β , α , θ , γ), b – the international system of placement of electrodes "10-20"

Since the data recorded by the EEG is a complex waveform, good signal processing methods are required to obtain data from the EEG. Ravan [2] described why collected data from the EEG are not used for analysis in its original form and the EEG signals are not processed in their natural state. Before proceeding to the process of extracting signs, it is better to pre-process the EEG signals. The most popular method for signal processing is the Fast Fourier Transform (FFT) method. It should be noted that there are many signal processing methods: spectral, mapping, morphological localization, period metric, correlation, auxiliary, segment analysis, and others. The use of neural networks involved in the field of EEG signal processing in this work in the following directions was distributed, figure 2.

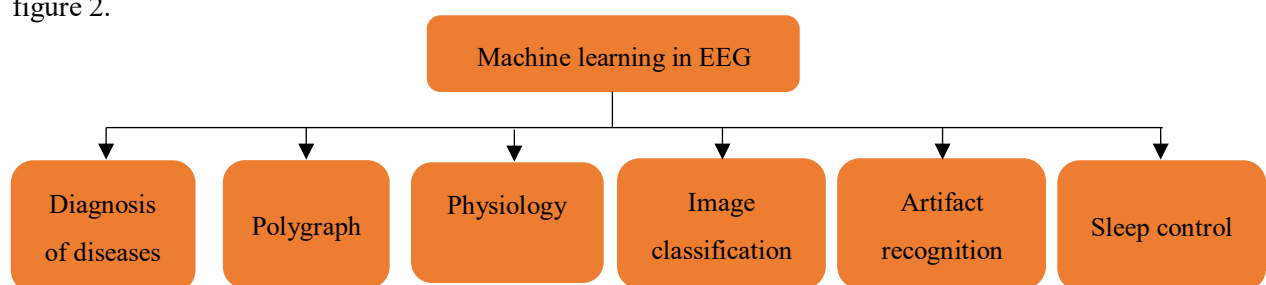


Fig.2. Classification of the directions of use of neural networks in the processing of EEG signals

We considered only completed studies in which the test results neural networks and of dry, non-contact EEG sensors and wet electrodes were used. According to their characteristics, these devices should have been suitable for clinical trials. Search for articles by keywords was carried out in the following publishers: Elsevier, Taylor & Francis, Springer, Wiley, Informa. Keyword searches were

also done on the Google search engine and scholar.google.com for the last 10 years. We tried to focus on modern research. If the results coincided, an earlier source was taken for review.

The next articles are close to this manuscript. Amorim et al. [25] presented, the classification of EEG data using machine learning methods. Despite the claimed title, the theory is presented for the most part with a description of the algorithms and models of online learning that can be used in this case, references to real data are minimized. Congedo et al. [27], Sharmila et al. [28], Usman et al. [29], and Clarke et al. [30] described in the manuscripts the methods of applying neural networks without any systematic approach. This makes it difficult to imagine a complete picture of the position of machine learning in the EEG industry.

For ease of understanding, we divided the review in the manuscript into areas of application of these works.

2.1. Neural networks for diagnosing of diseases by EEG

Various brain diseases make changes in the normal picture of EEG, by which it is already possible to identify the nature of the disease, for example, to identify the location of the tumor or hemorrhage. The most popular studies in the field of neurological diagnosis are the work on the diagnosis of epileptic seizures. And it was here that thanks to machine learning, in the last decade, researchers managed to advance in the field of timely prediction of the occurrence of epilepsy. For example, the presence of epilepsy appears clearly on the EEG diagram (figure 3), but it is much more difficult to predict it, that in fact more important.

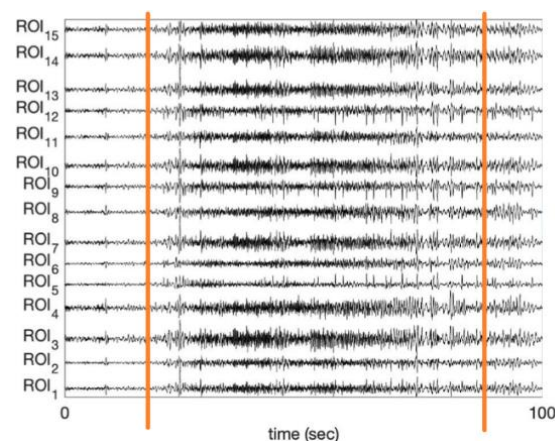


Fig.3. The moment of an epilepsy attack on the EEG diagram

Saba et al. [26] obtained encouraging results for solving the formulated problem — namely, the automatic detection of seizures and non-convulsive seizures by analyzing EEG signals. The model from the research consists of two parts: a convolutional neural network (CNN) module for recognizing local patterns and a module of a recurrent neural network (RNN).

Boonyakitanont et al. [3] proposed a deep CNN model for classifying seizures in multi-channel EEG signals. Model tests showed quite good results. But it is worth noting that the work had a standard

approach - using the dataset, preprocessing and searching for the optimal neural network. Raj et al. [4], Yao et al. [5], Lopes et al. [6], Misiūnas et al. [7], and Khouma et al. [8] made similar researches for deciding this problem. They used a small dataset that was used and search from various machine learning models. The results of these studies are similar.

Research in the use of machine learning for the tasks of timely prediction of epilepsy attacks is very promising because about 55 million people suffer from epilepsy. At the same time, it is worth noting that today even the use of deep learning on microcontrollers (microcontrollers of the STM32 family, software CUBE.AI) is becoming available. From a technical point of view, the implementation of a portable device that will be able to report promptly about approaching based on data from a neural network does not present any difficulties.

Rodrigues et al. [9] used neural networks for recognizing diseases such as alcoholism, Bi et al. [10] for recognizing early Alzheimer's disease, Shim et al. [11] for detect schizophrenia disease, Bagheri et al. [12] for recognizing the inter-period epileptiform disease. Čukić et al. [13] used machine learning to detect depression. It has been experimentally proven that using the Higuchi fractal dimension, and selective entropy will reveal participants diagnosed with depression. Experimentally proved that using the Higuchi fractal dimension and selective entropy will reveal participants diagnosed with depression.

In this connection, we can conclude that the field of application of neural networks for the recognition of diseases by EEG signals will only expand over time.

2.2. Neural networks for lie recognition problems by EEG

A few studies set the task of using EEG to recognize lies. Because for a subject it is extremely difficult to control the potential in the cerebral cortex, unlike signals from various physiological parameters sensors used in modern polygraphs. Therefore, a neural network is more likely to recognize a lie.

Yohan [14], used machine learning methods for analyzing EEG signals for recognizing lies is considered. To obtain the signals, a standard electrode placement system was used, but no information was provided on the type of electrode and related technical characteristics. To convert the EEG signals, the standard Fast Fourier Transform (FFT) method was used. In the research, that alpha waves carry information, the extraction of which will help to conclude whether the subject is telling the truth was shown. The author proposed comparing the power, the rms value (rms value) and the dispersion of the EEG signal. EEG graphs or references to this date are not presented in the work; it is not clear how the useful signal was extracted and interpreted.

Davatzikos et al. [15] received a high result to detect a lie. The accuracy estimated by cross-checking among participants not included in the training was 88%. At the same time, the parts of the brain were revealed, which are active in truth and the brain parts that are not active in a lie, figure 4-a. The author presents detailed graphs of the meaning of the “decisive function”, which show whether the spatial activation pattern is representative of truth or falsehood, figure 4-b.

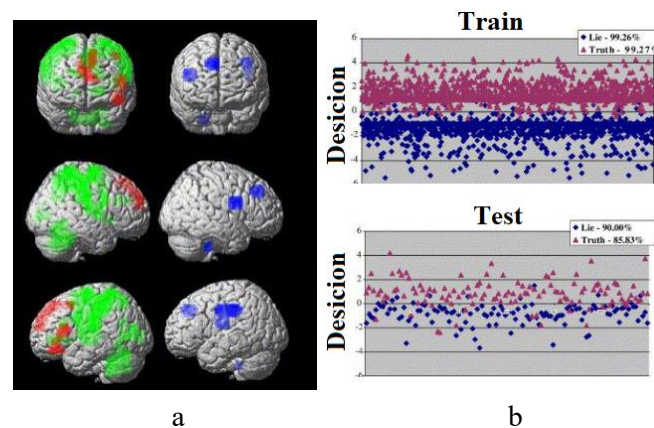


Fig. 4. Three-dimensional images of the brain, area with higher activity during the telling of the truth - green color, during the story of lying - red color. b - Graphs of the meaning of the “decisive function”, which shows whether the subject is telling the truth or lying

Martinez-del-Rincon et al. [16], for same task used different models of neural networks, but result was similar.

The use of machine learning in the tasks of recognizing lies from a scientific point of view is interesting in obtaining the result about which parts of the brain were used and how the extraction of signs occurred. In the reviewed papers, as a rule, the results are presented rather briefly. It is not possible to judge the accuracy of the results. Since the minimum is necessary to make comparisons with the readings from a standard lie detector - polygraph.

2.3. Neural networks for research the physiology process by EEG

The tasks of physiology researchers include establishing a relationship between the physical activity of a person and potentials on the cortex of the brain. Alomari et al. [17] described the effect of fist rotation, leg movements and blinking for a short period of time on the EEG signal. The work uses the PhysioNetEEG dataset (<https://physionet.org/>). The waveforms obtained from the PhysioNet EEG dataset were analysed using wavelet analysis and machine learning. It is not clear how to use the trained model when using other types of electrodes, because in the work did not use the standard system for measuring electrodes 10-20. Batail et al [18], Chen et al [19], Panicker et al. [20] and Roy et al. [21] used similar methods and received the same conclusions.

Research in this direction is one of the most promising since the goal of these works is to manage various external mechanisms for people with limited possibilities. But today, it this field still are no tangible successes. A possible reason for this is that in most studies dry and wet electrodes were used. The method with surgical intervention and subcutaneous electrode placement not so popular, for obvious reasons.

2.4. Neural networks for images classification tasks by EEG

Good opportunities for studying EEG using a neural network are available during the training of neural networks when viewing various images by subjects while recording EEG signals. When the subject is viewing images it is difficult to predict which part of the brain and how will respond to the image, so we need to process the data from all the electrodes. Due to the large volume of the dataset, it is advisable to analyse them at the expense of neural networks.

Muller et al. [22] considered preliminary processing and classification methods for effective interaction of the brain and computer-based on EEG. To capture brain signals associated with motor tasks, EEG recorded 118 electrodes mounted on the scalp. Moreover, the study additionally recorded signals of electrooculogram (EOG) and electromyogram (EMG). The results of the study are quite difficult to interpret since the authors, as a result, did not make a clear distribution due to what indicators the neural network model made the forecast as a result.

Tsunoda [23] et al. proposed a new optical predictor, which uses a combination of a common spatial pattern network (CSP) and a short-term memory network (LSTM) to obtain an improved classification of EEG signals. Improvements in average erroneous classification are 3.09% and 2.07% for the BCI Competition IV I and GigaDB dataset, respectively.

Kang et al. [34] described in enough detail the problems of signal pre-processing. The paper considers the analysis of data sets of electroencephalography (EEG) and local field potential (LFP). It was found that cross-spectral density is a widely used metric for understanding the synchronous nature of a signal in different frequency bands. The cross-spectral density in the work was built by converting the time series into a frequency representation and then calculating the complex covariance matrix in each frequency band. Continued this study, Jiao et al. [24] presented an attempt to come to an understanding of how to read the image that a person sees from the cerebral cortex. As a result, the authors only presented recommendations in which direction it is advisable to move to solve this problem.

Studying the effect of viewing various images by a man and changing his EEG signals due to the receipt of a huge number of the dataset is ideal for using deep neural networks. At the same time, it is worth noting that it is still difficult to conclude the results obtained in the studies since initially, the researcher does not know what signals can be generated when viewing the picture. Therefore, the likelihood of accepting an artefact as a useful signal is high. The solution to this problem is to conduct many studies with different types of electrodes and in split rooms.

2.5. Neural networks for control artifact in EEG signals

Pre-processing of image images of signals began to develop along with the first data obtained with EEG. Today, there is a very extensive and complex mathematical theory behind this, which includes various methods of pre-processing.

A few researchers suggest using neural networks as an instrument. From a technical point of view, this kind of implementation is extremely difficult. Since initially the cause of the artifacts is unknown and set the criteria for the neural network by which it will find out where the noise is and where the useful

signal is not easy. Raj et al. [31] presented a brief overview of machine learning algorithms in the processing of EEG artefacts is given. Mayeli et al. [32] described the results of a comparison of a linear (linear discriminant analysis) and two nonlinear classifiers built based on neural networks. The result of the study is the conclusion that the use of non-linear classifiers does not far exceed the results of standard classification. Kang et al. [33], proved that muscle and residual visualization artefacts primarily affect the amplitude of the power spectrum in the beta frequency range. What is showed in figure 5.

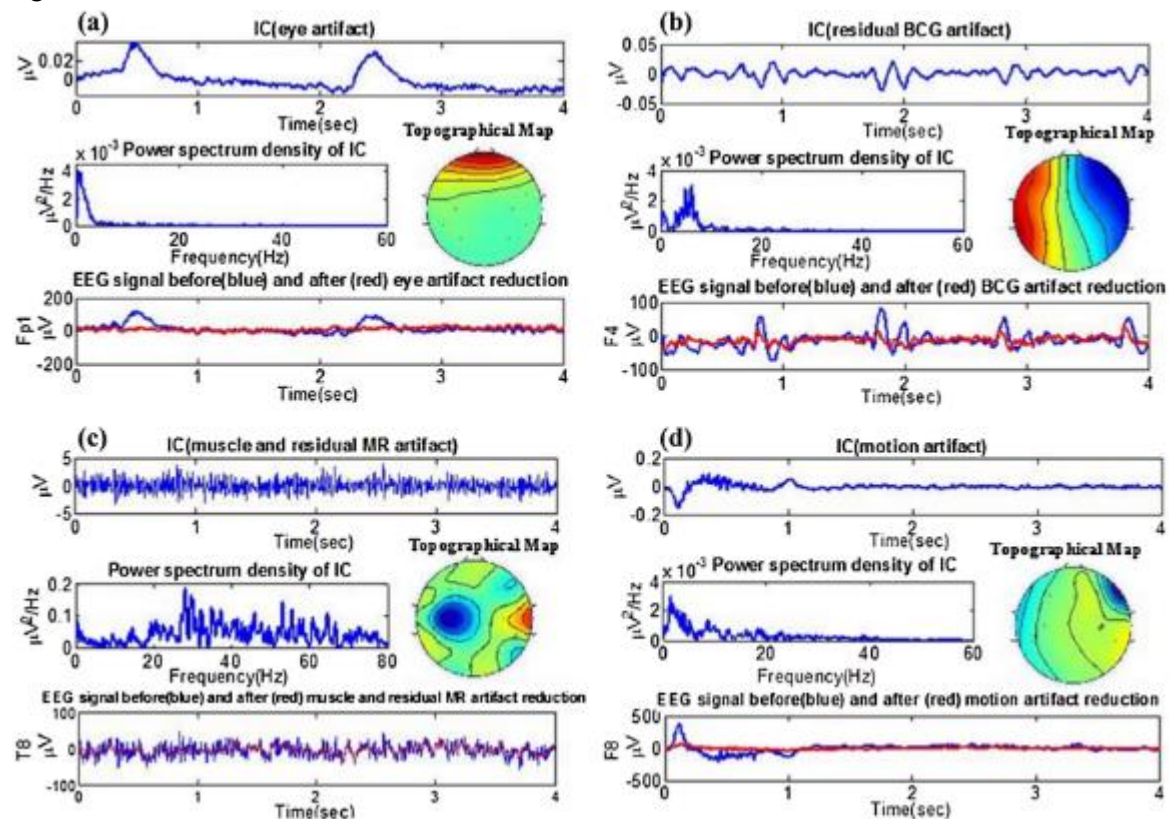


Fig. 5. Automatic (a) eye artefact, (b) BCG residual artefact, (c) MR and Muscle residual artefact, and (d) motion artefact detection and results of their removal from EEG data.

The purpose of eliminating artifacts is to obtain the following EEG diagram, Figure 6.

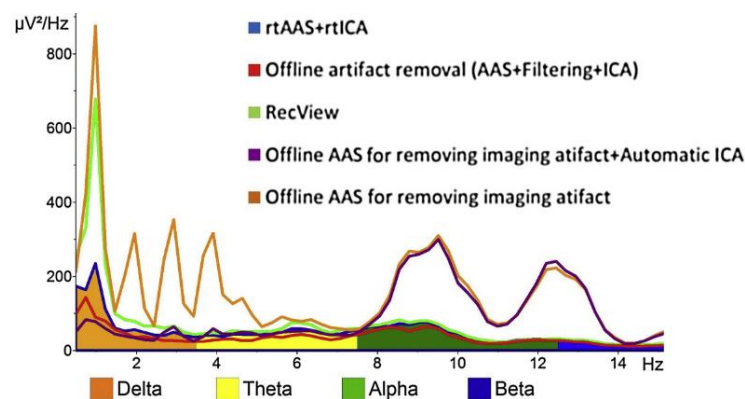


Fig.6. An example of the spectral power density of the O1 electrode (for subject 2) during runs with

closed eyes using various algorithms for removing artefacts

In conclusion, we can add to the topic of artefacts in the EEG that the elimination of artefacts is not regulated in any way and the causes of artefacts are great and their nature and behaviour may depend on various external and internal factors. Islam et al [35], Levitt et al. [36], Yang et al. [37], Dhindsa et al. [38], and Abdulla et al. [39] presented the similar research with the different neural network model and its configuration. But the conclusions obtained as a result, as a rule, have a similar explanation.

2.6. Neural networks for sleep quality control by EEG

Rostamabad et al. [46] created an algorithm for analyzing the state of sleep on signals from the EEG. The algorithm is constructed as follows. Initially, the network operates by signal segmentation, and then the following network is used to classify a calm sleep and a nervous state during sleep into two classes. The author presents experimental studies that have shown the advantages of this approach over standard polysomnography (PSG). Only 2 electrodes were used in the work, too little data, and a small number of subjects. Chambon et al. [47], described in detail the sleep process and pre-processing of signals with EEG.

The study of the sleep process is interesting from the point of view of obtaining data in which the brain is less active as a comparison with the data when the brain is active, can help to identify several not typical of artifacts.

2.7. Theses in neural networks for EEG control

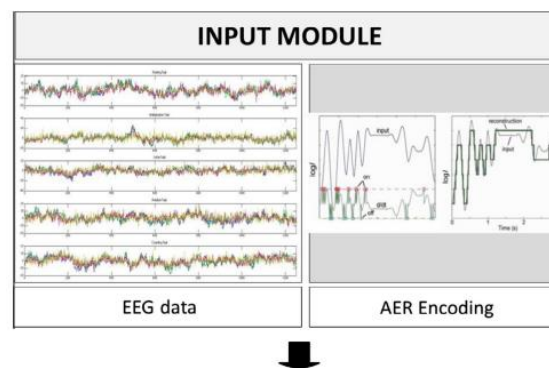
Several theses should be singled out separately because in them the difference from the manuscripts is quite actively described research processes. Gala et al. [40], considered creating the standard CNN neural network for EEG recognition. As a result of the work, the experiments showed the benefit of the intensive use of regularization.

Shim et al. [41] provided a detailed description of the neural network development technique - ConvNet, which consists of four convolution-max-pool blocks, followed by three standard convolution-max-pool blocks and a dense softmax classification layer. Aljazaery et al. [42] used non-deep neural networks. The results obtained in the work do not exceed the accuracy described previously. Peker et al. [43] developed a recurrent neural network algorithm for decoding brain EEG. The paper presents signal processing for four moments - moving the hand to the left, moving the hand to the right, both hands moving and rest. The dataset was used to train it offline on the CPU and GPU using Theano packages. For training the model and its subsequent verification, a small amount of data was used, as a result, it is doubly difficult to evaluate the accuracy of the developed neural network. Chambayil et al. [44] and Song et al.[45] presented a description of a study on the topic of determining the processes occurring in an EEG using neural networks is. The work is interesting from a technical point of view.

2.8. Other researches involving machine learning for EEG analysis

Yuan et al. [48], proposed to use the ConvNets deep network for end-to-end EEG analysis. The study showed how to design and train ConvNets for decoding task-related information from unprocessed EEG without manually created functions. The result of the research revealed the potential of deep ConvNets in combination with visualization methods for EEG-based brain mapping.

David et al. [49], expanded the classical nonlinear model of alpha rhythms with lumped parameters, originally developed for generation. Tests showed a higher accuracy of image classification with the proposed model. Akkar et al. [50], researched a neural network (DNN) in the context of decoding electroencephalographic signals for cognitively categorical information. Practical conclusions were drawn in the work: the use of too many neurons in the hidden layer can lead to the problem of excessive matching and other conclusions. Gandhi et al. [51] proposed a new architecture for processing neural information, inspired by quantum mechanics and incorporating the well-known Schrödinger wave equation. The proposed architecture, called recurrent quantum neural network (RQNN). The performance of RQNN was compared with both unfiltered EEG and well-known SG technique. The SG technique has been used as an approach to noise removal (thus, it is like RQNN) in biological signals such as ECG and EEG. The result obtained in the work is superior to the CNN scheme. The paper describes in quite some detail the preprocessing of the data and the neural network model itself. Song et al. [52] presented an attempt to use signals with EEG without preliminary processing. The authors presented a neural network model with convolutional layers with maximum integration. This model allowed to significantly reducing the percentage of objects with an accuracy of less than 70% (as a threshold for BCI). Kasabov et al. [53], proposed methodology is based on the recently proposed new diving neural network-NeuCub, the principle of which is well presented in figure 7.



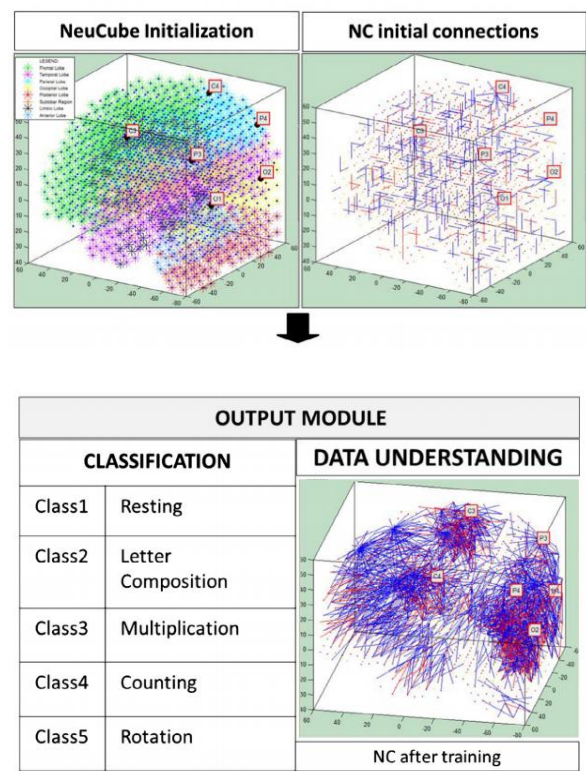


Fig7. A graphical representation of the various stages of the proposed methodology- network-NeuCube

The methodology is demonstrated on the control data of cognitive EEG. The results presented in the work let us conclude that in some cases it is reasonable to use the NeuCube architecture instead of the traditional convolutional networks

DelPreto et al. [54] presented an interesting complex solution for providing the natural interaction of a person and a robot. Despite the presented conclusions in the study, it is very difficult to conclude how the results were obtained, since the study used the dataset from EEG and EMG.

Conclusion and discussion

The main problem of studying the use of the neural networks in the tasks of recognizing EEG signals is the lack of any standards to assess the quality of the presented model. As a result, each author in his own way evaluates the results obtained in the study. For the correct analysis of the results obtained during the study using machine learning and EEG data, the primary task is the correct use of electrodes, which allows getting rid of noise and other artifacts. We recommend mentioning in the manuscripts the next information about the conduct of the following procedures. Ignoring this can lead to inaccuracies in the operation of the neural network.

Recommended procedures for EEG researchers:

- Today wet electrodes are a recognized standard, in works in which the development of a dry electrode appears, it is necessary to make a comparison with wet electrodes. In this case, it is necessary to use the standard (ANSI / AAMI) EC-12: 2000 standard for disposable electrodes;

- It is necessary to use laboratory analyzers of impedance and amplitude-phase characteristics. For example, Solartron 1260 with a nominal accuracy of 0.1% from 5 ohms to 100 kOhms;
- It is necessary to use an electrochemical interface, for example, solartron 1287A. In which it is advisable to use the following functions of the device:
- galvanostat is a device that maintains a constant current in a specific cell, regardless of the difference in electrode potential;
- potentiostat is an electronic device whose purpose is to automatically control the potential of the electrode and support a predetermined value of this electrode;
- It is necessary to measure the internal noise of the electrode;
- Need to refer to the standard of medical equipment (EN 60601 -- 1 -- 2), which describes tests for resistance to the power line frequency (50 Hz), magnetic field test (EN 61000 -- 4 -- 8) and resistance to Radio Frequency Test (RF) emissions (EN 61000-4 -- 3);
- Before research it is necessary to verify that the electrode has: immunity to frequency (50 Hz) in the power line, immunity to radiation of radio frequencies, immunity to radiated radio frequencies.
- Before testing, it is necessary to provide information about the patient's skin, resistance, and impedance;
- The presence of artifacts, the analysis of the obtained EEG is expediently carried out in conjunction with a neurophysiologist.

Despite the huge interest in the topic of using neural networks in the process of signal processing, it is still not possible to establish a direct relationship between external extraneous physical effects on the body and potential on the cerebral cortex. The results obtained in the studies, for the most part, can be useful as processing EEG signals, searching for various diseases and processing artifacts, but the stated goal of most studies, namely the online processing of EEG signals to control external objects, has not been achieved with dry or wet electrodes.

In the papers described earlier, no links were provided to the Kaggle site, which is the best place for workability analysis developed by the wide network models. For example, on the Kaggle, today there is a dataset of 39 datasets in the EEG theme. Competitions will help to give a real picture of the evaluation of machine learning models.

Perspective direction for the next research is the use of the Internet of things technology. STM32 microcontrollers with Esp8266 can work as in the Internet of things format and transfer their data directly to the cloud, for example through the ThingSpeak application and the Internet of Things API for storing and retrieving data from things using HTTP and MQTT protocols.

A promising direction for the development of the developed installation is the use of X-CUBE-AI software - AI. This extension can work with various deep learning environments such as Caffe, Keras, TensorFlow, Caffe, ConvNetJs, etc. Thanks to this, the neural network can be trained on a desktop computer with the ability to calculate on a GPU. After integration, use the optimized library for the 32-bit microcontroller STM32, which will allow online monitoring of subject state by EEG sensors and prevent the occurrence of epileptic shocks. Moreover, for this application, it is enough to consider

only the Alpha range and enough 4 sensors of EEG sensors

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