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Article

Object Localization and Recognition Using RFID Tag Matrices in Non-Line-of-Sight

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Abstract: RFID based technology innovated a new field of wireless sensing, which has been applied in posture recognition, object localization and the other sensing fields, the existing sensing methods often require tags to be attached to dynamic targets (because RFID signals are more sensitive to moving target), significantly limiting their applications. It is a challenging task to sensing a static target without tag attached in NLOS (Non-Line-of-Sight). We utilized RFID technologies to sense the static foreign objects in agricultural products, and taken metal, rock, rubber and clod as sensing targets that are common in agricultural. By deploying a tag matrices to create a sensing region, we observed the signal variations before and after the appearance of the targets in this sensing region, determined the targets' positions and their types. Here, we buried the targets in the media of seedless cotton and wheat, and detected static targets with a non-contact method in the NLOS. Researches illustrated that by deploying appropriate tag matrices and adjusting the angle of a single RFID antenna, the matrices signals can be sensitive to the static targets' positions and their properties, i.e. matrices signals vary with different targets and their positions. Specifically, we achieved a 100% success rate in locating metallic targets, while the success rate for clods was the lowest at 86%. We achieved a 100% recognition rate for the types of all the four objects.

Keywords: RFID tag matrix; wireless sensing; foreign object; 3D localization

1. Introduction

Foreign object detection is widely used in the industrial field, mainly because industrial products generally have high output value, so people are more willing to invest expensive technologies and devices in this field. However, compared to industrial products, agricultural products have lower value, and these expensive devices are rarely widely used in the agricultural field. Especially, in the early stage in agricultural production, there are foreign objects as metal screw and rubber from ageing machines, and clod rock from farmland, these object will damage the equipment if not be moved timely, due to the complex environment, some precise and active devices are difficult to deploy. Therefore, in agricultural of object detection, there is an urgent need for a detection method that is fast, accurate, low-cost, and convenient for on-line deployment. In recent years, wireless sensing methods based on Radio Frequency have been attracted people's great attention. It is a widely used technology in the field of the Internet of Things (IoT), smart agriculture and so on, and it is considered as one of the most influential technologies in this century. The RFID based wireless sensing is one the core technologies in many fields, due to its low-cost, labeling, easy deployment, and high sensing accuracy, such as indoor scene sensing and positioning [1–3], smart agriculture [4–7], humidity detection [8], trajectory tracking and attitude recognition [9–11]. In the application of metal detection and material sensing [12], especially in localization [13,14], RFID technologies have been developed many product devices due to their low-cost and convenient deployment [15]. More recently, the widespread of these applications in indoor positioning has gradually received great attention from researchers, brought us very meaningful ideas.

The LANDMARC system [16] used RFID technology to locate objects inside buildings. It is an early RFID based indoor positioning system. However, the RFID tags in this system are customized active tags, which are costly and difficult to deploy. Subsequently, [17] utilized commercial RFID tags to locate the target, it achieved localization without hardware modification, which can greatly reduce the costs. However, due to the coarse-grained of RSS, the localization accuracy is not satisfied. [2] proposed a hierarchical classification localization system to accurately locate the target position, which divides the environment into multiple regions to reduce the number of training and prediction classes for the classifier. The system can achieve precise positioning, while its robustness is challenged because it significantly relies on classifier design and the number of training samples. The authors in [18–20] all utilized RFID methods to achieve the localization of moving objects, where [18] offered a way to identify objects without any contact, it proposed a new and innovative approach for the localization of moving object using a particle filter by incorporating RFID phase and laser-based clustering. [19] proposed a method based on an RFID tag array and laser ranging information to locate human movement, which is similar to the method used in our paper, However, it requires the human to be equipped with a tag array limiting its application. [20] Chen presented an approach to integrate RFID phase and laser range information for the tracking of dynamic objects in an environment, it determined the locations of objects by comparing the velocities estimated from two different systems. These proposed approaches use the commercial off the shelf RFID devices and does not require the modelling of radio signal propagation, which attempts to overcome the shortcomings of [2] and uses mathematical models to locate the target. However, the mathematical model failed to be universally applied in various tasks. In addition, although phase can accurately sense the target position, its periodic characteristics limit its application. [21–23] all proposed a 3D localization scheme based on RFID tag arrays, where [22] only used one mobile RFID antenna for target localization, [21] used the signal arrival angles as features for localization, In addition, and [23] deployed multiple tags on the upper parts of human limbs, used dual antennas to obtain the tag phase, and used phase changes to track the 3D position of human bones. They have achieved relatively satisfactory accuracy, but the tag need be attached to the target, which limits the practical application.

Inspired by the above, we use multi RFID tags to form tag matrices to achieve sensing, recognition and localizing in NLOS scene. The principle of sensing and localizing foreign objects in medium is that, when RFID tags receive electromagnetic waves from RFID antenna, they will be activated, and emit signals back to space in the form of scattering. When the signal propagates in the medium and encounters foreign objects, they will be changed. The system detects and senses foreign objects using the changing features in the signals when there are objects in medium.

In summary, most RFID based sensing technologies either use coarse-grained RSS [25–27] or fine-grained phase [29–31] to sense targets. Different from the previous studies, we use the scattering coefficient S_{11} combined with the RSS as features for sensing the target, which can compensate for the problem of inaccurate caused by coarse-grained of RSS and can eliminate the localization ambiguity caused by phase periodicity. Moreover, previous studies have mostly focused on attaching tags to targets in Line-Of-Sight (LOS) scenarios to sense their properties, however in many applications (such as in NLOS scenarios), the targets are unknown or invisible, i.e. whether the target exists are unknown, and the positions are also unknown, which is a challenging issue. Based on the above, we propose a recognition and localizing system using non-contact method in NLOS scenarios. There are two steps for sensing in this system, the first step is to detect whether there are foreign objects in medium (such as wheat and Seedless cotton), the second step is to determine the 3-D positions of objects. We use the vector $V(S_{11}, RSS)$ as features and propose Euclidean-distance-ratio (EDR) method to detect if there are foreign objects. A projection method is proposed to determine the position of object. The cost of the system is low, and each tag only costs about 0.3 RMB, making it possible for large-scale application. Moreover, the system can work well in many deployment environment, as long as the RFID antenna can communicate with the tags, the system can sense foreign objects in NLOS with bad and complex environment.

2. Architecture of the sensing system based on tag matrix

There are four modules in this system, including data collecting, virtual spatial coordinates division, foreign object localization and recognition. In the data collecting module, it uses a wireless and passive sensing method based on RFID, which is easy to deploy with low cost. In virtual spatial coordinates division module, the sensing space is divided into multiple virtual coordinates based on the tags matrices deployed on two different planes, i.e. XOZ plane and XOY plane, as shown in Figure 5, the blue solid points represent the virtual position, black hollow points represent tags matrix points deployed in XOZ plane and the XOY plane respectively. If there is a foreign object, it will be located near these virtual intersections, and the intersection closest to the foreign object is considered as its coordinate. For object sensing module, since the object to be sensed is unknown (the presence or absence of foreign objects is unknown), the system first collects the signal features when there are no foreign objects, the signal features collection is one-time and they are stored in the database for comparison to determine the presence of foreign objects. The system detects a foreign object by comparing the changes of the signal before and after the appearance of the foreign object in the sensing space. In the sensing and localization module, the main purpose of sensing foreign objects is to find and remove them. System determines objects position in the coordinates by virtual coordinates, so that people can remove objects timely. We use a "projection" method to determine the virtual coordinates of foreign objects in the sensing space by deploying tag matrices on two planes (XOZ plane and XOY plane). In the recognition module, we utilized BP network model to recognize the types of the objects using the collected data. Figure 1 shows the system flowchart of the four modules.

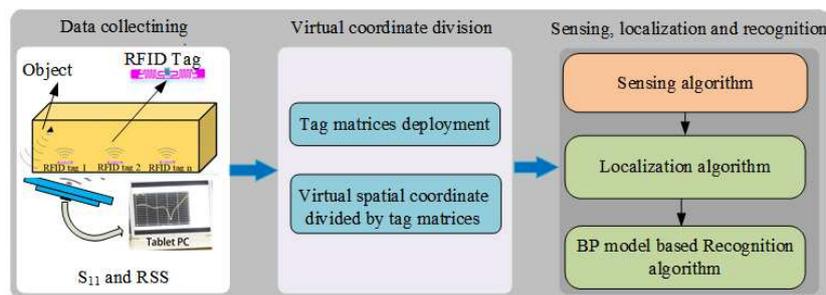


Figure 1. System flow chart.

3. Feasibility analysis

This section presents the preliminaries study in sensing and localization object using scattering coefficient (S_{11}) and received signal strength (RSS) in a medium (such as cotton and wheat).

3.1. S_{11} based sensing model

S_{11} represents scattering parameters in a system, it is an important parameter in microwave transmission, S_{11} is also known as reflection coefficient, which describes the frequency domain characteristics of the transmission channel. Through the S-parameter, almost all the characteristics of the transmission channel can be known, as shown in Figure 2a, it denotes the two ports network, where Z_O denotes load impedance, a_1 and b_1 represent the incident and reflected signals from Port 1, a_2 and b_2 represent signals that of Port 2. We use Eq.1 to represent the signals propagation in a circuit, where a_n and b_n represent $a_{1,2}$ and $b_{1,2}$, respectively, and V_n and I_n represent the voltage and current of the corresponding ports. If S_{11} is used to represent the input reflection coefficient, i.e., input echo loss. Then we have the following expression $S_{11} = \frac{V_{in}}{V_{out}} = \frac{b_1}{a_1} | a_2 = 0$. In general, the S-parameter is a complex number. In this design, Eq.2 is used to represent the value of S_{11} , where $mag(S_{11})$ denotes the amplitude of S_{11} , which is a real number.

$$\begin{cases} a_n = \frac{1}{2\sqrt{Z_0}}(V_n + Z_0 I_n) \\ b_n = \frac{1}{2\sqrt{Z_0}}(V_n - Z_0 I_n) \end{cases} \quad (1)$$

$$dB(S_{11}) = 20 * \log(\text{mag}(S_{11})) \quad (2)$$

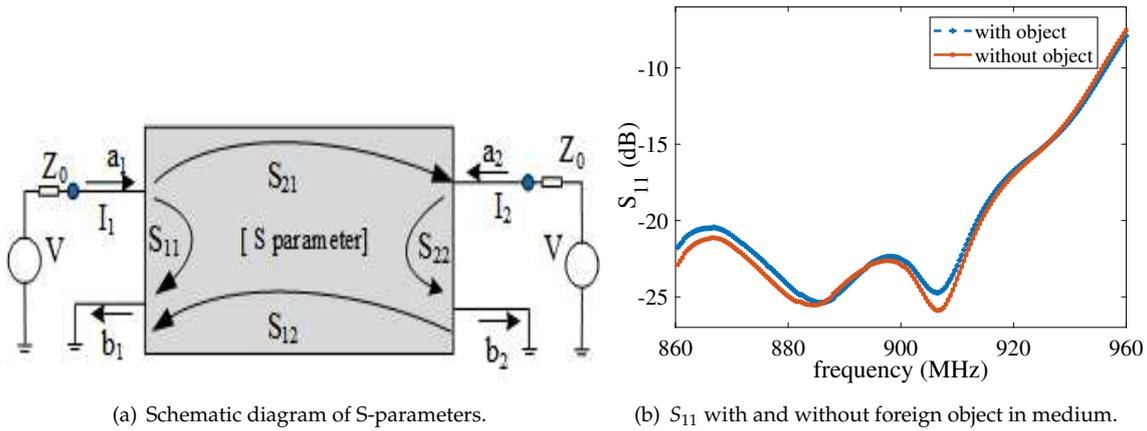


Figure 2. S_{11} changed causing by foreign object.

For this system, single port (port 1) is utilized to perform the work of S_{11} as shown in Figure 2a, the S_{11} can be read from a VNA device, we aim to sense the object by observing the changes of S_{11} using Eq.2. According to the theory of electromagnetic wave transmission, signals will change if they are passing through two different media, thus, the signals will be scattered when the foreign objects are present in medium, some of the signals are reflected, some transmitted, and some are absorbed by the foreign object. S_{11} will be changed by the above reasons, indicating that it can be used to represent the presence of the object.

3.2. RSS based sensing model

Received Signal Strength (RSS) denotes the signal intensity when passing through a transmission line, in a clean wireless electromagnetic environment, the strength of the RFID received signal is obtained using the formula $P_R = P_T \left(\frac{\lambda \sqrt{G_T} \sqrt{G_R}}{4\pi d} \right)^2$, where P_R and P_T represent the power of the receiving and transmitting ports respectively, and G_R and G_T represent the antenna gain at the receiving and transmitting ports. d denotes the distance between receiving and transmitting port. The above formula indicates that the RSS is only related to the distance d if receiving and transmitting power is known. However, obtaining RSS through the above formula can be challenging. Typically, Eq.3 is used to illustrate how RSS changes with d [32],

$$RSS(d) = RSS(d_0) - 10 * \gamma \lg_{10} \frac{d}{d_0} + S_{0,\sigma} \quad (3)$$

where $RSS(d)$ denotes the strength with distance d from antenna to tag, in decibels. d_0 denotes reference distance from a reference tag to antenna, it is a constant, so $RSS(d_0)$ is also a constant, γ denotes the path loss factor, $S_{0,\sigma}$ denotes Gaussian noise with a mean of 0 and a variance σ . To simplify the model, we use ΔRSS to show the RSS changes before and after there is/no foreign objects as illustrated in Eq.4.

$$\Delta RSS = RSS(d) - RSS(d') = 10 * \gamma \log_{10} \frac{d'}{d} \quad (4)$$

where d and d' represent the paths of signal propagation in the medium before and after the objects are present. Assuming that the propagation path d' is not changed after objects are present in medium, then we have $d'/d = 1$, there should be $\Delta RSS = 0$. However, there is $\Delta RSS > 0$ upon observation, indicating that the objects indeed change the signals paths. We plot Figure 3b to illustrate RSS when there are objects in medium, indicating ΔRSS can be a feature to sense foreign objects.

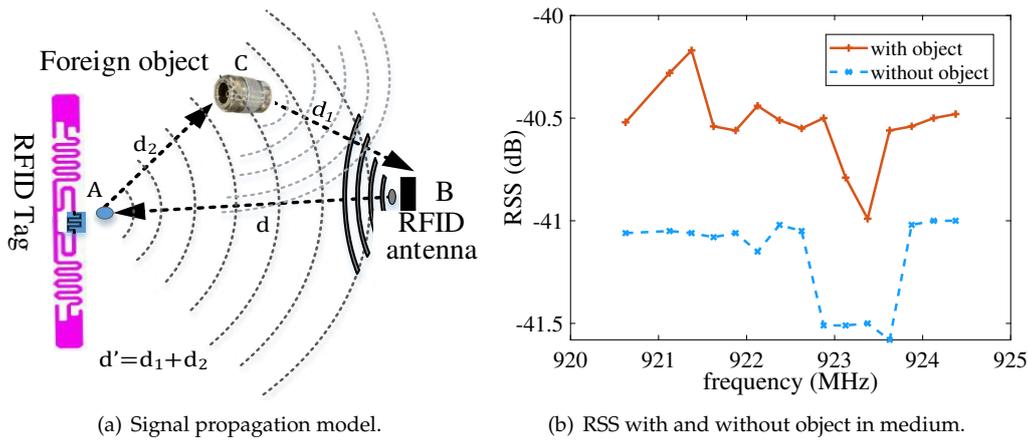


Figure 3. Foreign object changes the signal path, causing a change in RSS.

We provide a visual representation of the signal propagation path when a foreign object is present in the sensing space, as depicted in Figure 3a. In the figure, points A, B, and C denote the tag, RFID antenna (responsible for receiving and transmitting), and the foreign object, respectively. When the electromagnetic wave from antenna B activates tag A, the tag responds by transmitting the signal back into the medium. In a uniform medium without object C, the signal path of the tag would be $\{A \rightarrow B\}$ with distance of d . However, in the presence of object C, the transmission path can be mainly divided into two ways: $\{A \rightarrow B\}$ and $\{A \rightarrow C \rightarrow B\}$. The propagation paths of the signal is the superposition of the two paths, indicating that the object alters the signal's trajectory. This alteration is in line with the triangle theorem, which states that the third side of a triangle is greater than the sum of the other two sides, i.e. $d_1 + d_2 > d$. Consequently, any changes in the signal path can lead to a corresponding change in ΔRSS .

4. Design of sensing and localization algorithm

This section presents the design of the sensing and localization algorithm, consisting of two parts. Firstly, we investigate a method to determine the presence of foreign objects in the medium by observing changes in the tag signal when there are or are no objects. Secondly, leveraging the propagation characteristics of signals in the medium, we develop a mathematical model to determine the object's position in a non-line-of-sight (NLOS) scene.

4.1. 'Euclidean distance ratio' sensing algorithm

We have previously demonstrated the feasibility for sensing the object using RSS and S_{11} . In this section, we introduce the design of a foreign object sensing algorithm called the D_{er} algorithm, which relies on the Euclidean distance ratio. Assuming the Euclidean distance between two vectors $V_1(x_1, y_1, z_1)$ and $V_2(x_2, y_2, z_2)$ in space is defined as $d_{Eu}(V_1, V_2) = \sqrt{(x_1 - x_2)^2 + (y_1 - y_2)^2 + (z_1 - z_2)^2}$, we utilize $V_d(i)$ to represent the feature vector of tag

(i) collected by the system, and d to represent the distance of signal propagation path, $V_{d'}(i)=V(S_{11_x}, RSS_x)$ and $V_d(i)=V(S_{11_0}, RSS_0)$ represent the collected feature vectors of tag(i) when there is or is no object in the sensing medium. Then, the euclidean distance between $V_{d'}(i)$ and $V_d(i)$ is expressed as Eq.5,

$$d = d_{Eu}(V_{d'}, V_d) = \sqrt{(S_{11_x} - S_{11_0})^2 + (RSS_x - RSS_0)^2} \quad (5)$$

$$D_{er}(i) = \frac{d_{Eu}(V_{d'}, V_d)}{|V_d|} \% \quad (6)$$

Then, the sensing algorithm D_{er} is formulated as Eq.6, where $d_{Eu}(V_{d'}, V_d)$ represents Euclidean distance between vectors $V_{d'}(i)$ and $V_d(i)$ for tag(i), Eq.6 illustrates the euclidean distance ratio between the two feature vectors with and without foreign objects in medium. IF there is an object in the medium, the D_{er} will will changes according Eq.6, because the object affects the propagation path of d' . In theory, when there is no foreign object near the tag, i.e. the signal path is not altered ($d' = d$), then $D_{er} = 0$, otherwise $D_{er} > 0$, which is referred to as abnormal D_{er} in tags. Thus, $D_{er}(i)$ can be used to sense the object near $tag(i)$, and its value vaguely indicates how far the object is from the tag. If there are multiple foreign objects in the sensing medium, their number can be determined by observing the abnormal D_{er} . However, in practical applications, D_{er} is usually greater than zero for there are noise in the Lab., and we address this issue by setting a threshold. If D_{er} from a tag exceeds the threshold, it is considered as an abnormal D_{er} that can be used to sense the foreign objects.

4.2. 'Projection' localization algorithm

We have presented the sensing algorithm that can determine whether there are foreign objects or not in section 4.1. However, in practice, we urgently need to know their positions in order to remove them promptly. Therefore, in the following section, We introduce a method to locate the object based on S_{11} and RSS in NLOS scenes.

To verify the feasibility using S_{11} and RSS for localization, we conducted the following experiments to test the sensitivity of the above two features to position. We placed the foreign object C between the tag and the RFID antenna, moved its position, and observed the changes in S_{11} and RSS. As shown in Figure 3a, C was gradually moved from A to B, and the impact of the position of C on S_{11} and RSS was observed separately (S_{11} can be read from an analog vector network analyzer, and RSS can be read from an RFID reader). The results showed that S_{11} and RSS vary with the foreign object position, indicating that the foreign object position is sensitive to both S_{11} and RSS, as illustrated in Figure 4.

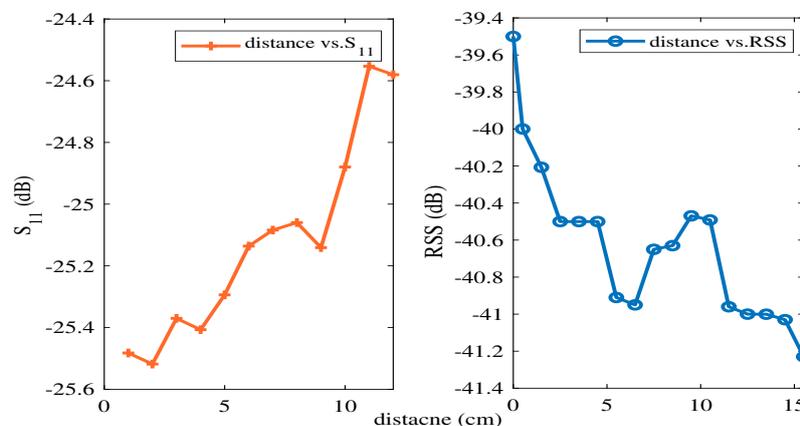


Figure 4. S_{11} and RSS change when object target moving between RFID antenna and tag.

Based on the above observations, we conclude that S_{11} and RSS not only can sense the foreign objects, but also are sensitive to their positions. To obtain the 3-D position of foreign objects more accurately, we divided the sensing space into grids, as shown in Figure 5a. We deployed $M \times N$ and $M \times L$ RFID tags on the planes XOY and XOZ respectively (represented by black hollow dots). These tags intersect with each other in the vertical direction of their respective planes, forming virtual intersection points (represented by blue solid dots). We use $P(X, Y, Z)$ to represent the 3-D position virtual coordinates, while $P_{XY}(X, Y)$ and $P_{XZ}(X, Z)$ represent the coordinates of RFID tags on the plane XOY and XOZ, respectively. If the point 'O' is set as the coordinate of $P(1,1,1)$, then the other points in the sensing space can be determined.

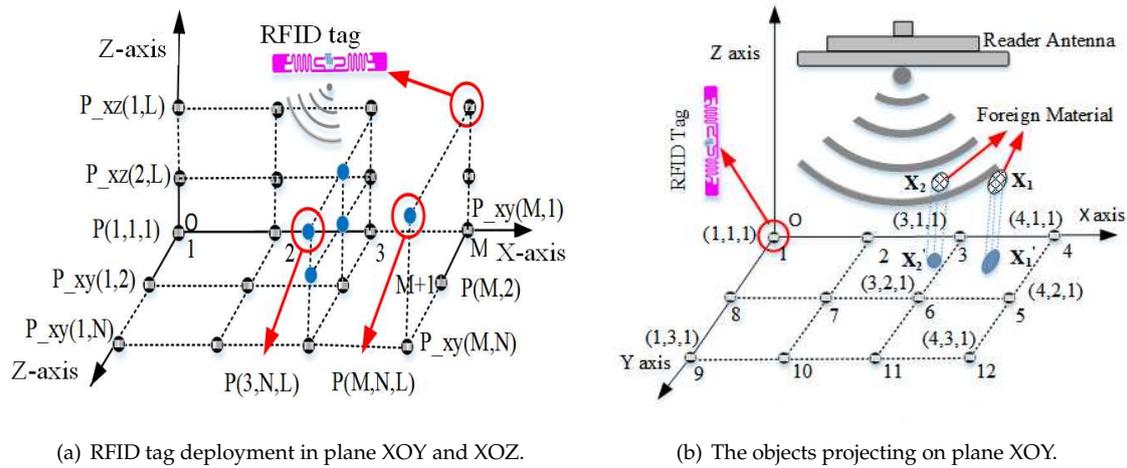


Figure 5. Virtual space formed by the tag matrices in two planes XOY and XOZ.

There are two steps to locate the object's position, first, the system projects the objects onto the tag positions in plane XOY and plane XOZ respectively, then the intersection of the tags from the two planes is taken as object's position in 3-D coordinate. Eq.7 is used to obtain the tag projection position through the largest D_{er} , where $tag(i)$ denotes the object's projected position with tag number (i) whose D_{er} is the most abnormal. $P_{tag}(i, j)$ denotes the possibility that object is projected on tag(i), $\sum_{i=1}^M \sum_{j=1}^N P_{tag}(i, j) = 1$. It is reasonable to use probability to represent the projection position, as this system cannot accurately project foreign objects onto the tags but only in their vicinity. In fact, a object's 3-D position is also a probability that is nearest to the grid, because the system uses the $P_{tag}(i, j)$ from two planes to determine the position of the object in 3-D. So, this method may fail to locate the object. For example, the system obtains the positions $P_{XY}(X, Y)$ and $P_{XZ}(X', Z)$, and there is $X \neq X'$, then no virtual intersection can be found, the localization fails.

$$\begin{cases} tag(i) = \max_i D_{er}(i) : \{(i|\forall j : D_{er}(j) \leq D_{er}(i))\} \\ P_{tag}(i, j) = \frac{D_{er}(i, j)}{\sum_{i=1}^M \sum_{j=1}^N D_{er}(i, j)} \end{cases} \quad (7)$$

To improve the success rate of localization, we propose a "sub-optimal" method to address the above issues. When the initial localization fails, the system selects the tag(k) and tag(l) with the second maximum D_{er} from plane XOY and XOZ, respectively, the corresponding plane positions are $P_{XY}(X, Y)$ and $P_{XZ}(X', Z)$, if the system succeeds in localization, it will stop and return to position $P(X, Y, Z)$ or $P(X', Y, Z)$, otherwise, if the localization is unsuccessful, the system persists in selecting the third maximum D_{er} until successful localization is achieved.

4.3. BP neural network based object recognition

The Back-propagation (BP) network is the most widely applied model, it is a multi-layer feed-forward network trained using the error back-propagation algorithm, comprising input, hidden, and output layers. In comparison to deep learning networks with complex structures, BP network tends to perform more reliably on smaller datasets due to their relatively simple structure, which makes them less prone to overfitting. Here, we utilized RSS and S_{11} as feature datasets to 'learn' and 'train' the network using a provided batch of corresponding input-output data to establish a specific network model. It identifies the signal features of various foreign objects, thereby achieving the desired outcome. The establishment of network models currently lacks a unified and comprehensive theoretical method and is generally determined by experience. In fact, the determination of parameters such as the input layer, hidden layer, and output layer constitutes the process of building the BP network model.

Input layer: The number of neurons in the input layer of the network is consistent with the tag feature parameters, which means that each feature value corresponds to a neuron in the input layer. This paper takes RSS and S_{11} as feature parameters, therefore, the input layer contains two input neurons.

Hidden Layer: The number of neurons and layers in the hidden layer is generally determined based on the size of the data and personal experience. After repeated experiments, we set the optimal configuration for this layer as a single hidden layer with 25 neurons.

Output layer: This layer is determined by the output target of the network, which is determined by the number of foreign objects to be identified. There are four types of targets to be identified: metal, rock, rubber, and clod. Therefore, the number of neurons in this layer is set as 4.

After determining factors such as the number of layers, neurons in each layer, initial weight coefficients, transfer functions, learning algorithms, etc., a BP network is thereby established. Training a neural network system with 'expert knowledge' is achieved only through continuous modification of network parameters. The network model is illustrated in Figure 6, where v_{ij} and ω_{ij} denote the weight of BP network. The excitation function is set as 'sigmod', transfer function as 'tansig', gradient descent BP training function as 'traingd', network learning function as 'learngdm', mean square error performance analysis function as 'mse'. The BP network model is integrated and encapsulated in the Matlab 6.5 toolbox, making it convenient to use for modeling.

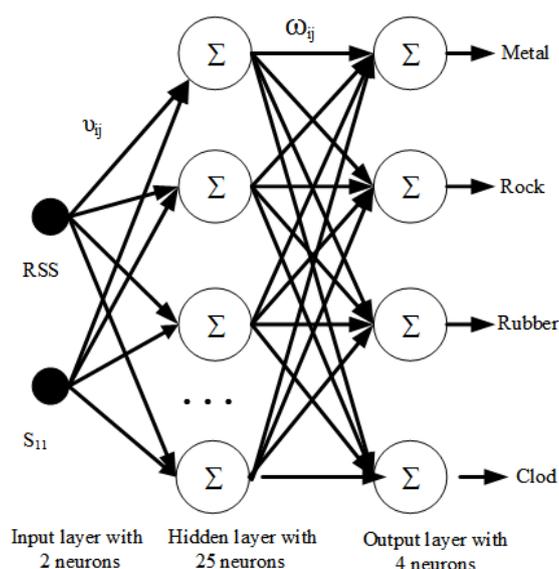


Figure 6. The setting of BP neural network structure.

5. Experiment and analysis

5.1. Experimental setup

The experiment is performed in the sensing space with a size of $945\text{mm} \times 520\text{mm} \times 510\text{mm}$. Seedless cotton and wheat are used as transmission medium to observe the properties of signal propagation in different media, Metal screws, rock, rubber block, and clod are taken as foreign objects for sensing target, as shown in Figure 7. Alien 9640 with Higgs 3 chip is chosen as a tag, Laird2 S9028 polarized antenna as an RFID antenna, Impinj Speedway R220 as an RFID reader, and tektronix TTR506A as an analog Vector Network Analyzer. The system operates on a desktop computer with windows 10 OS. The RSS is read from Speedway R220 device, and S_{11} is read from Tektronix TTR506A.

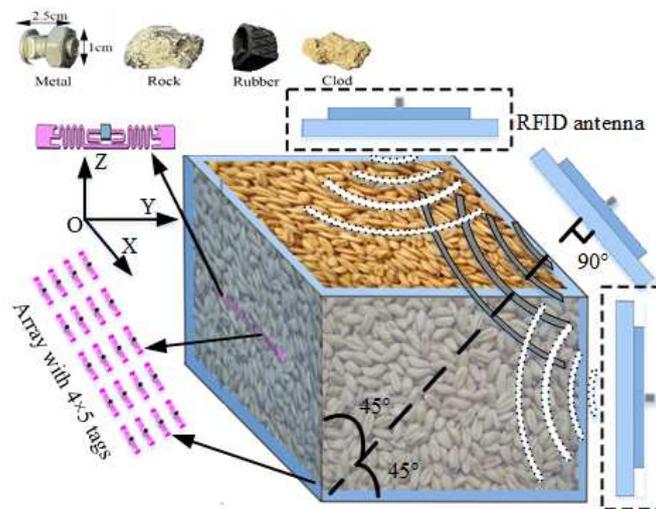


Figure 7. Schematic diagram of foreign objects sensing system.

Two tag matrices are deployed in the sensing medium, with one placed at the bottom (XOY plane) and the other on the side (XOZ plane). These tag matrices are designed to mitigate the coupling effect between the tags, following the recommendations mentioned in reference [33]. According to the reference, it keeps a horizontal spacing of 22 cm and a vertical spacing of 17 cm between the tags. Consequently, two tag matrices are set up, with each comprised of a 5×4 matrix of tags, placed at the bottom (XOY plane) and on the side (XOZ plane), respectively, as shown in Figure 7. To facilitate the data collection, one S9028 RFID antenna is placed above the XOY and XOZ planes, with 45-degree angle to the two planes (illustrated without dash box in Figure 7) to enable effective communication with each tag from the two matrices on both planes, the RFID antenna move along the X axis of the container, collecting the feature vectors $V(k) = (S_{11}, RSS)$ each 50mm, where $k=1,2 \dots 19$. For a container with a length of 945mm, a total of 19 sets of feature vectors are recorded. In the deployment of this system, S_{11} represents the overall reflection coefficient in the tag matrix because the VNA cannot read S_{11} for a single tag. However, during the movement the antenna, the tag closest to the antenna tends to contribute the most to the reflection measured by S_{11} . This information proves valuable as it helps accurately associate the sensed objects with their corresponding tag positions. On the other hand, RFID reader has the capability to individually read RSS from each tag. This allows the RSS to provide signal indicators for a single tag, further enhancing the overall performance and functionality of the system.

We set the coordinates as illustrated in Figure 5a, the 3-D coordinate is represented as $P(X, Y, Z)$, with origin coordinate point 'O' as the first point. If 'O' is set as $P(1,1,1)$, the positive direction of the X-axis should be $P(2, 1, 1)$, $P(3, 1, 1)$, $P(4, 1, 1)$, $P(5, 1, 1)$, respectively. Similarly, the positive direction of the Z-axis should be $P(1, 1, 2)$, $P(1, 1, 3)$, $P(1, 1, 4)$, respectively. Therefore, there are $5 \times 4 \times 4$ virtual point coordinates in space illustrated in Figure 5.

5.2. Foreign object sensing

In this section, we validate the performance of the D_{er} sensing algorithm when there are one or more foreign objects in the sensing space with media of seedless cotton and wheat, respectively.

Foreign objects are placed in the sensing space (filled with cotton or wheat), and the D_{er} values of each tag are obtained using the proposed algorithm, the D_{er} are plotted for each tag, as shown in Figure 8, it presents the D_{er} when there is one object appears in medium, the indices of the X-axis, Y-axis represent the number of the tags, and Z-axis represent tag D_{er} respectively. Figure 8a,b represent tag D_{er} in cotton, Figure 8c,d represent tag D_{er} in wheat. Figure 8 illustrated that the abnormal tag D_{er} can be an indicator to sense the target both in cotton and wheat, and the object in cotton is more easier sensed than that of in wheat because there are more noise D_{er} s in wheat than in cotton. In addition, the properties of the media are also the factors impact the D_{er} algorithm performance.

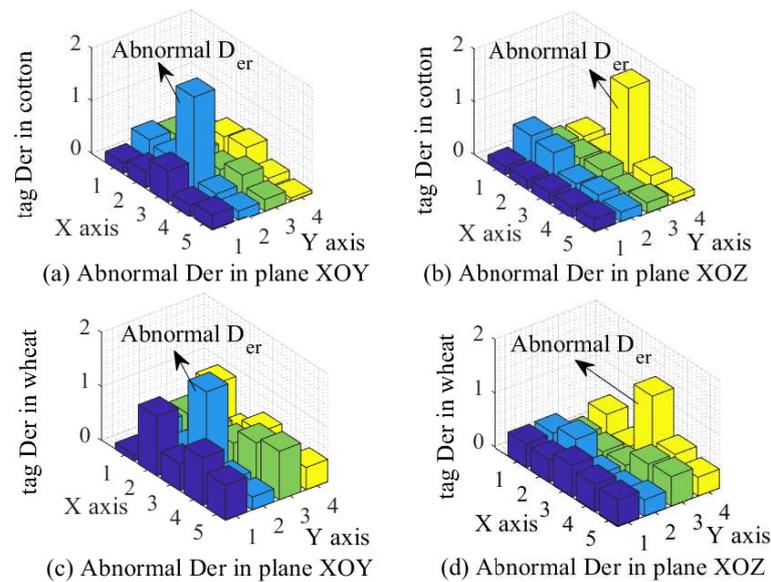


Figure 8. By observing abnormal D_{er} to determine whether there are foreign objects in the medium.

However, in practice, there may be more objects in sensing space. So, in the following, we present the performance of the sensing algorithm when there are more objects. Figure 9 is plotted to show the abnormal D_{er} . Figure 9a–d represent tag D_{er} corresponding to object of {rubber block}, {rubber block, rock}, {rubber block, rock, clod} and {rubber block, rock, clod, metal screw}, where red dashed line denotes the threshold for sensing objects ($D_{er} > 1.4$). D_{er} is considered as abnormal if it is greater than 1.4.

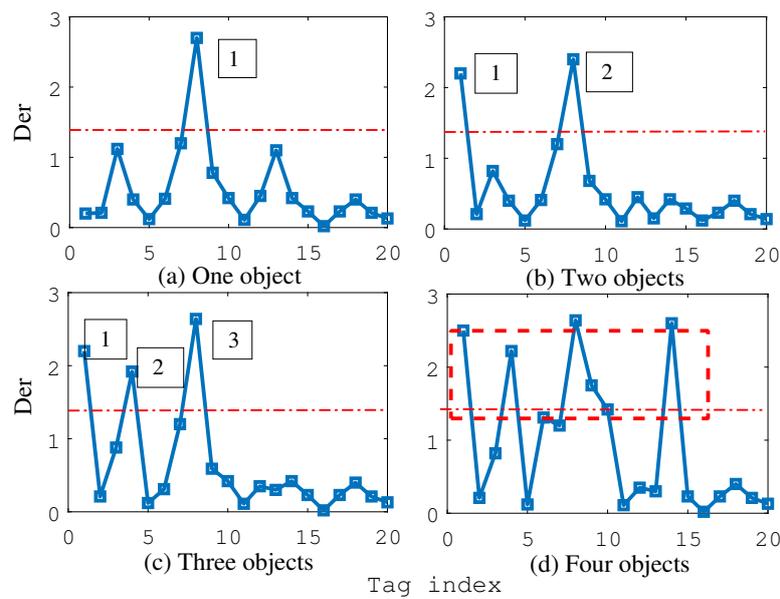


Figure 9. The abnormal D_{er} when more objects appear in the medium.

The system can accurately determine the number of objects by counting the number of the abnormal tag D_{er} , as shown in Figure 9a–c. However, it fails to count the correct number when there are more than four objects in the sensing space, as shown in Figure 9d. The reason for this limitation is that the deployed tag matrix is too small to distinguish such a large number of targets. To address this issue, it is possible to consider increasing the size of the tag matrix, which would enhance the system’s ability to sense more targets. Furthermore, when metal foreign objects are present in medium, there are many abnormal D_{er} due to the strong shielding effect on electromagnetic signal. Therefore, for single object sensing, we predict that the system performs better when one metal object appears both in cotton and wheat medium because metal object has great impact on the signal. We will validate the idea in the following section by the projection localization algorithm.

5.3. Foreign object localization

In this section, we present the performance of the proposed localization algorithm through two steps: projecting the targets onto planes and achieving the virtual intersection (coordinate) in 3D space.

5.3.1. Projecting objects onto planes

Eq. 7 illustrated that the object’s position on planes can be represented using probability issue. Taking plane XOY as an example, in a matrix with 4×5 tags, each tag is assigned the probability of $P_{tag}(i, j)$, a linear interpolation method is used to interpolate the matrix to create a heat map that visualizes the possible projecting positions on the XOY plane, as shown in Figures 10 and 11. These figures show the object projected onto the XOY plane in cotton and wheat medium, respectively. For metal and rock object, the figures show an accurate position both in cotton and wheat, as shown in Figures 10a,b and 11a,b with position of $P_{XY}(4, 2)$. For rubber block, Figure 10c shows an accurate position in cotton medium, while, it achieves the exact projection position difficultly in wheat medium, as shown in Figure 11c. For clod in wheat, We cannot achieve its projecting position at all, as shown in Figure 11d.

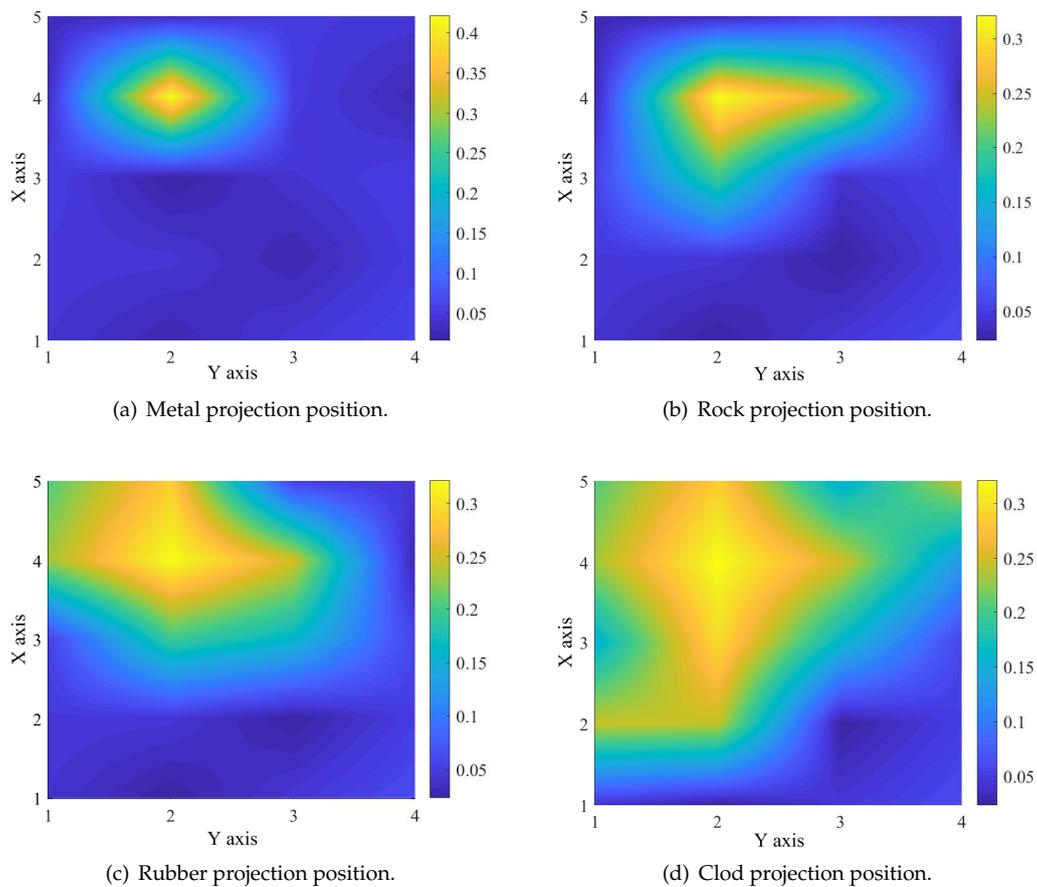


Figure 10. The possible position of various foreign objects in cotton medium.

From these observations, we can conclude that the accuracy of projecting varies depending on the properties of the objects. Metal objects can be accurately projected onto a plane, while the projection position of the clod is relatively blurry in wheat. Figures 10 and 11 also depict the influence of the medium on the system. The projection accuracy is better in cotton medium than in wheat medium, which can be attributed to the dielectric properties of cotton and wheat. Cotton, being a non-magnetic substance without moisture content, allows for easier penetration of electromagnetic waves compared to wheat, which is a weakly magnetic substance due to its moisture content.

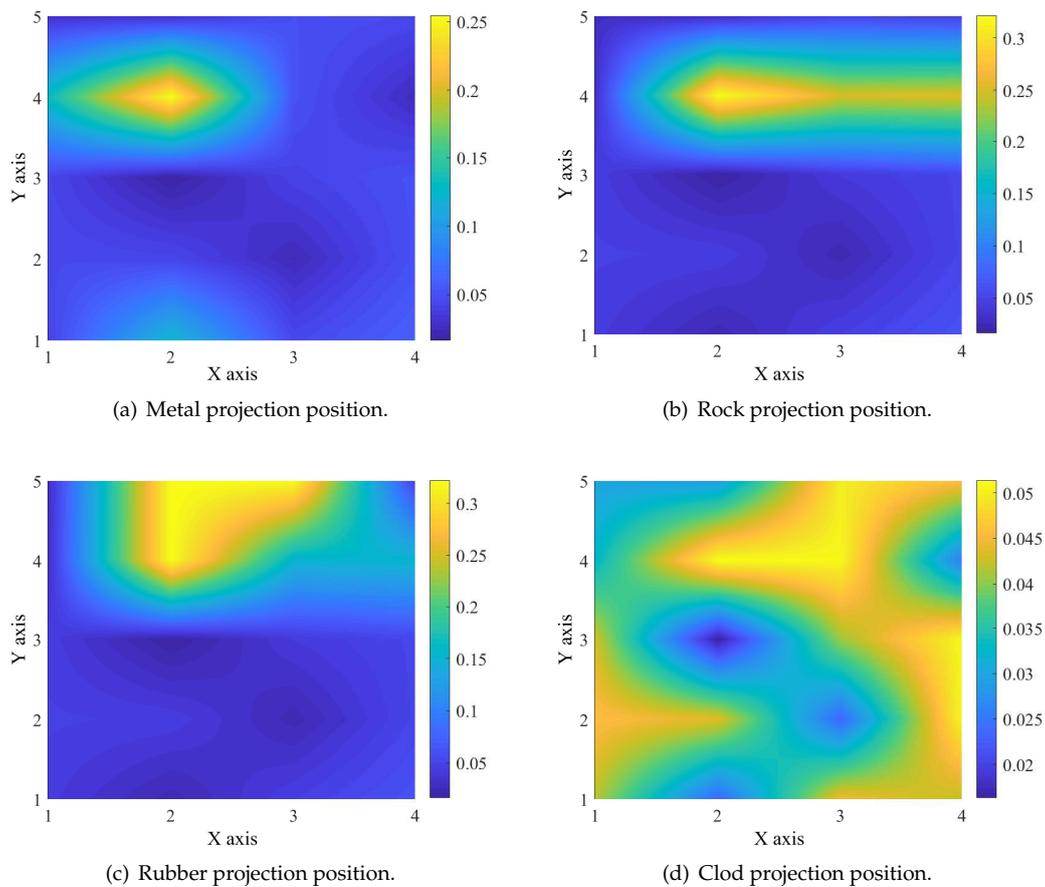


Figure 11. The possible position of various foreign objects in wheat medium.

5.3.2. Locating objects in 3D space

To locate the object in 3D space, we need to obtain the projection position both on XOY and XOZ plane. So, we plot the projection position in plane XOZ as shown in Figure 12a–d, which represent the possible position of metal, rock, rubber and clod in wheat, respectively. By observing the figures, we obtained the projection positions of the object on two planes and recorded these positions in Table 1. According to the localization algorithm, when $x = x'$, the localization is considered successful. Table 1 illustrated that metal and stone can be easily located, while rubber block have two possible positions (one of which is the incorrect position of $P(4, 2, 2)$, whereas clod fail to be located. This once again indicates the conclusion that clod is difficult to be located.

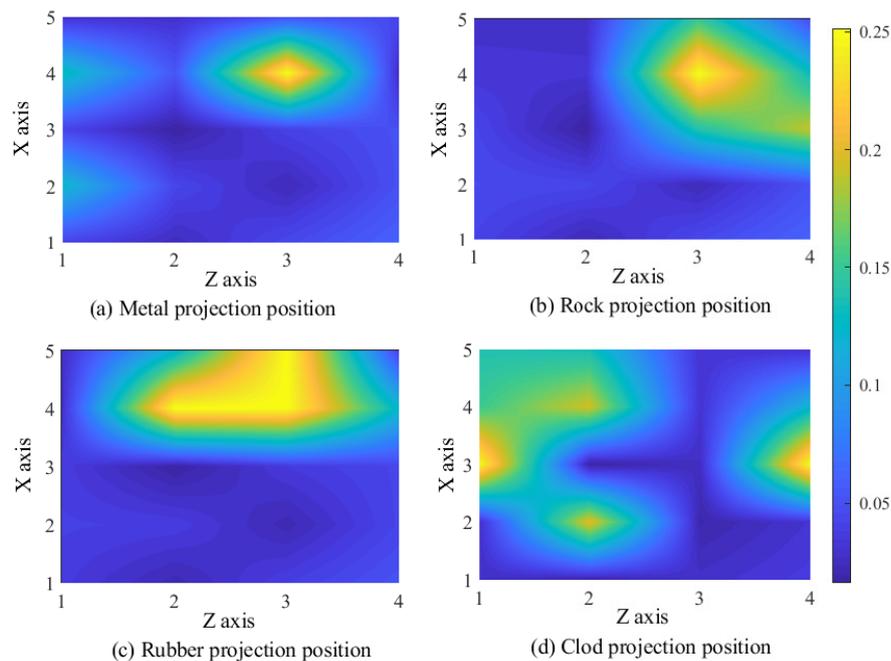


Figure 12. The possible position of various foreign objects in XOZ plane in wheat medium.

For comparison, we take non-magnetic cotton as an example and use the same method to test the localization performance of foreign objects in cotton. The results are shown in Table 2. The metal, rubber and rock blocks were also accurately located, however the clod was positioned with two possible locations, one of which is correct. This indicates that clod failed to be located in wheat, but succeeded in cotton. This verifies that object localization algorithm is not only related to the properties of the objects themselves, but also to the media where the objects are placed.

Table 1. The possible positions in two planes in wheat

Projection position \ Foreign objects	Metal	Rock	Rubber	Clod
XOY: $P_{XY}(X,Y)$	(4,2)	(4,2)	(4,2),(5,2),(5,3)	(5,3),(5,4),(4,2),(4,3),(2,3)
XOZ: $P_{XZ}(X,Z)$	(4,3)	(4,3)	(4,2),(4,3)	(4,2),(3,1),(3,4),(2,2)
3D position: $P(X,Y,Z)$	(4,2,3)	(4,2,3)	(4,2,2) or (4,2,3)	(4,2,2) or (4,3,2)

Table 2. The possible positions in two planes in seedless cotton

Projection position \ Foreign objects	Metal	Rock	Rubber	Clod
XOY: $P_{XY}(X,Y)$	(4,2)	(4,2)	(4,2),(5,2)	(5,4),(4,2),(3,3)
XOZ: $P_{XZ}(X,Z)$	(4,3)	(4,3)	(4,3)	(4,2),(4,3),(2,2)
3D position: $P(X,Y,Z)$	(4,2,3)	(4,2,3)	(4,2,3)	(4,2,3) or (4,2,2)

To quantify the positioning performance of the algorithm, we employed a statistical approach to determine the system's localization accuracy. We randomly placed the objects in the sensing space, obtained the positions of these objects using the projection localization algorithm, repeated this process 88 times, and compared the results with the actual positions. The successful localization rate is presented in Table 3, it indicates that the initial localization accuracy of metals is highest both in wheat and cotton, however, the localization rate of clod is only 55.6%, which is not satisfactory. Overall, the localization accuracy in cotton is higher than that in wheat, which once again validates the conclusion

that electromagnetic wave signals perform better in non-magnetic media than in magnetic or weak magnetic media.

Table 3. Initial localization accuracy both in wheat and seedless cotton

Localization (%)	Foreign objects			
	Metal	Rock	Rubber	Clod
3D position in wheat (%)	87.6	81.8	61.4	55.6
3D position in cotton (%)	87.6	85.2	77.3	77.3

In Tables 1 and 2, there are the cases that algorithm fails in localization for clod. For example, while clod in wheat was not successfully located, clod in cotton was located at two different positions. This affects the reliability of the system. To address this issue, we are considering two methods to enhance the system's performance. The first approach involves implementing the "sub-optimal solution" method mentioned in previous sections, i.e., if the initial localization failure, the system searching for the second potential location of the object until successful localization is achieved. The second approach is to add one more RFID antenna and adjust the positions of the two antennas (as shown in Figure 7, the RFID antennas with black dashed box). This adjustment is made to align them directly with two tag matrices (in XOY plane and XOZ plane), ensuring that the electromagnetic wave propagation direction is perpendicular to the tag matrices. This aims to improve the overall reliability and accuracy of the system.

Figure 13a shows the success rate of object localization after applying the Sub-optimal algorithm using only one RFID antenna. The vertical axis in the figure represents the success rate of localization, the horizontal axis represents the number of re-locations, where '1st' represents the success rate for the initial localization. The localization success rate of metals and stones reached 100% after the second and the third re-location, the rubber and clod improved from 55.6% and 61.4% to around 85% after three re-locations. However, the accuracy improvement of rubber and clod is not significant after three more re-locations. This indicates that the system performance has reached its upper limit.

To further improve the system performance, we adjusted the deployment of RFID antennas, as illustrated in Figure 7. The two dashed boxes represent the deployment positions of the two RFID antennas. They are oriented towards the tag matrices separately, collecting the corresponding tag features for each. The original intention of this deployment is to facilitate the projection of foreign objects near the correct tags, with the expectation of improving projection accuracy, the result is plotted in Figure 13b shows the variation in localization success rate as the number of re-locations increases when two RFID antennas are deployed in the sensing space. Compared with Figure 13a, it can be seen that the first localization success rate has been significantly improved when using dual RFID antennas. However, after using sub-optimal algorithms to improve system performance, it was found that the overall localization success rate of the system did not significantly improve. Although the design of dual antennas increases system costs, it fails to bring significant improvements to system performance. On the contrary, although a single antenna has a lower success rate in initial localization, the sub-optimal algorithm can compensate for this deficiency and also reduce system costs. Therefore, the single antenna combined with Sub-optimal algorithm can work well to show a satisfactory performance.

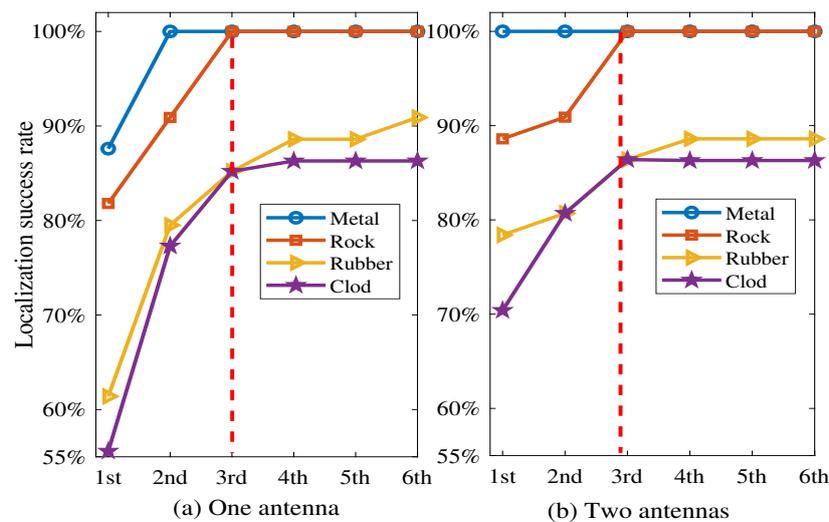


Figure 13. The deployment ways of RFID antennas vs. success rate of localization.

5.4. Objects recognition

BP neural network is a tool packaged in Matlab 6.5, which is very convenient. Based on the parameters set by developers, a network model can be established through data training. we represent the output target of the network model in the form of a vector. As there are four types of objects to be recognized, we set the output targets as $T_1(1, 0, 0, 0)^T$, $T_2(0, 1, 0, 0)^T$, $T_3(0, 0, 1, 0)^T$, $T_4(0, 0, 0, 1)^T$, they represent the output targets for metal, rock, rubber, and clod, respectively. The closer the output vector is to the target vector T , the greater the similarity.

In experiment, we selected tags from two planes as the collection targets. There are 4×5 tags in each plane, and 2 features sensed from each tag. For one RFID antenna method, it needs to move 19 steps to scan the entire sensing space (2 planes of XOY and XOZ), resulting in a data volume of $4 \times 5 \times 2 \times 19 \times 2$ being collected. Furthermore, to make the BP model more robust, the experimental data from cotton and wheat (2 media) were mixed together, resulting in $4 \times 5 \times 2 \times 19 \times 2 \times 2=3040$ samples. Therefore, for such a small-scale samples, the BP neural network model is fully capable with better efficiency. We set the maximum training steps to 2000, with a training minimum error of 0.001. The learning rate was set to 0.005. The training process and results are illustrated in Figure 14 and Table 4.

We placed the four types of objects in the media, collected data, and fed them into the model, the output vectors is illustrated in the Table 4, from left to right, they represent rock, metal, clod, and rubber. It can be observed that for the output target vectors of rock (T_2) and metal (T_1), their corresponding elements are very close to 1 (0.99959, 0.999691), while the other elements are close to 0, indicating that the model can recognize these two types of objects well. The output vectors of the clod (T_4) and the rubber (T_3) correspond to elements 0.97990 and 0.910530, respectively. However, the highest values for other elements are 0.634173 and 0.303177. This implies a slight weaker capability of the BP model in identifying clod and rubber.

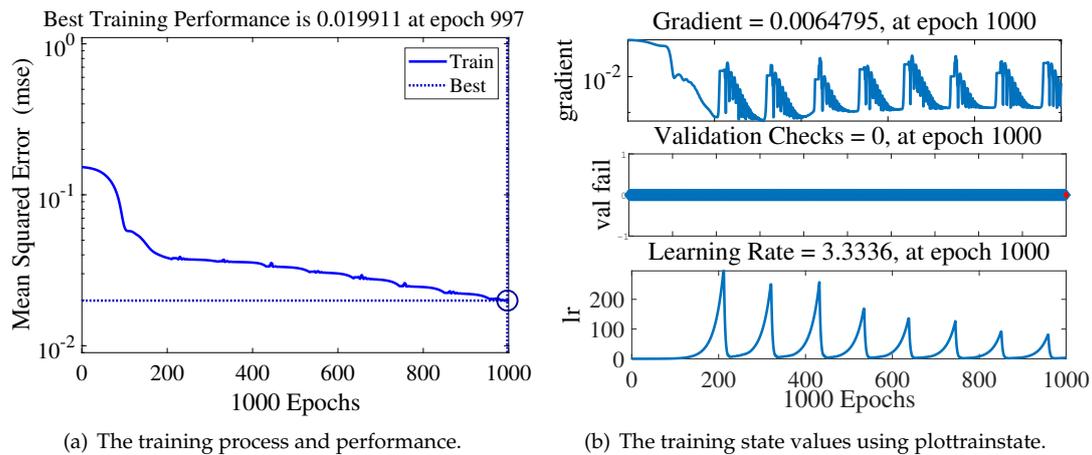


Figure 14. The process of establishing the BP model to recognize the objects.

Table 4. Identification results of four types of objects.

T_2	T_1	T_4	T_3
0.004022	0.999691	0.001281	0.000012
0.99959	0.0018945	0.000203	0.000018
0.000031	0.000429	<i>0.634173</i>	0.97990
0.00099	0.000102	0.910530	<i>0.303177</i>

6. Conclusions

We introduced a method for wireless object localization and recognition under NLOS, investigated the propagation patterns of RFID signals in weak magnetic and non-magnetic media, revealing the principle of foreign object recognition and localization based on tag feature signals. Unlike traditional sensing methods based on RFID, this method does not require attaching tags to the target, we achieved non-contact sensing, recognition and localization through a tag matrix. The research results indicate that using a single RFID antenna combined with Sub-optimal algorithm can successfully sense, locate and recognize four common objects in wheat and cotton.

The study has a wide range of practical applications and can be directly applied in other fields, such as airport security, liquid foreign material detection, etc. However, it is still in preliminary, and there are still some limitations. For instance, this paper did not conduct research on the sensing depth in media, resulting in the inability to sense the maximum measurement range. Furthermore, a more extensive range of media should be examined. The current presentation of system performance is limited to two media (cotton and wheat), which may not be sufficiently representative. Testing the system's robustness would require the inclusion of a broader range of media in future studies.

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